Your week in Oxford – a rough guide

As a Computer Science student in Oxford, your week will be divided between study – based partly in the Department and partly in your college – and social, cultural and sporting activities.

	MORNING	**AFTERNOON**	**EVENING**
MONDAY	**Lectures** bring together students from all colleges to hear about some aspect of Computer Science, often from a world expert on that part of the subject. The lectures naturally concentrate on the principles behind how computer systems work, so that what you learn will continue to be useful long after you have graduated. Our students typically attend eight to twelve lectures a week.		**Sleeping and eating:** All colleges offer you a room in college for at least your first and third years, with most housing you for your whole time in Oxford. You won't have to find somewhere to live before you come to Oxford. And you will often only pay for your room during term-time, rather than for a full year. Lunch and dinner in college provide you with an opportunity to get together with friends.
TUESDAY	**Project work:** In the third year, and again in the optional fourth year, you will have the opportunity to make a more extensive exploration of some of the ideas from your course by doing a project that counts for about a quarter of the exam marks in the year. You will have a project supervisor to guide your work, and might meet with them once a week.		

WEDNESDAY / **THURSDAY**	**Tutorials** are based in colleges, and are an opportunity for you and a fellow student to spend an hour discussing some aspect of Computer Science with a tutor. In your own time, you will write solutions to a set of problems, and your tutor will mark your work and then discuss it with you for an hour. Students typically have two or three tutorials or classes each week.	**Sport:** Oxford provides unequalled facilities for sport at every level, from the boat race to your college darts team. If you can play a sport at international level, then there will be opportunities to do that; but equally, if you just like to kick a football around occasionally, there will be a place for you in one of your college's teams.
FRIDAY	**Problem classes:** In later years of the course, you will also take part in small classes for the specialised topics that you have chosen to study as options in your degree. These small classes allow students to be taught by tutors with special knowledge in the topic, including experts with a world-wide reputation and enthusiastic young researchers.	**Practicals** give you an opportunity to work on real programs that reflect the principles you have learned, and are a way to become familiar with up-to-date computing and programming technology. One week you might be creating interactive computer graphics, and another week you might be building a compiler for your own programming language, guided by a member of staff. Practical work might occupy two afternoons a week.
SATURDAY / **SUNDAY**	**Drama, politics, music:** Oxford offers unsurpassed opportunities to get involved in activities outside the confines of your subject, and most students have one or more passions that they pursue with others of the same persuasion, either within their college or together with students from other colleges. At eight weeks, Oxford terms are very short, but somehow you will find the time to fit it all in.	**Time off:** Oxford is packed with ways to relax with friends and enjoy yourself. Every college has a bar, and college bops are a good way to unwind at the end of term. Oxford has plenty of student-oriented pubs, restaurants and clubs, and for those who can be lured away by the bright lights, London is little more than an hour away by bus.