

# **HaRe**

## **The *Haskell Refactorer***

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# Outline

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- Introduction
- HaRe: The Haskell Refactorer
- Demo of HaRe
- The Implementation of HaRe
- Current Work
- Future Work

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# Refactoring

- What? Changing the structure of existing code ...  
... without changing its meaning.
- Essential part of the functional programming process.
- Where? Development, maintenance, ...
  - *to make the code easier to understand and modify*
  - *to improve code reuse, quality and productivity.*
- Not just programming ... also proof, presentation, ...

# A Simple Example

- The original code

```
module Main where
pow = 2
f [] = 0
f (h:t) = h^pow + f t
main = print $ f [1..4]
```

- Refactoring 1: rename `f` to `sumSquares` to make the purpose of the function clearer.

## A Simple Example (cont.)

- Code after renaming

```
module Main where
pow = 2
sumSquares [] = 0
sumSquares (h:t) = h^pow + sumSquares t
main = print $ sumSquares [1..4]
```

- Refactoring 2: demote the definition of `pow` to make its scope narrower.

## A Simple Example (cont.)

- Code after demoting

```
module Main where
sumSquares [] = 0
sumSquares (h:t) = h^pow + sumSquares t
  where
    pow = 2
main = print $ sumSquares [1..4]
```

# Refactoring vs Program Optimisation

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- Refactoring

- source-to-source
- functionality-preserving
- improve the design of a program
- diffuse and bureaucratic
- bi-directional

- Program optimisation

- source-to-source
- functionality-preserving
- improve the efficiency of a program
- focused
- unidirectional



# How to apply refactoring?

- **By hand**

  - Tedious

  - Error-prone

  - Depends on extensive testing

- **With machine support**

  - Reliable

  - Low cost: easy to make and un-make large changes

  - Exploratory: a full part of the programmers' toolkit

# Refactoring Functional Programs

- 3-year EPSRC-funded project
  - ? Explore the prospects of refactoring functional programs
  - ? Catalogue useful refactorings
  - ? Look into the difference between OO and FP refactoring
  - ? A real life refactoring tool for Haskell programming
  - ? A formal way to specify refactorings, and a set of formal proofs that the implemented refactorings are correct.
- Currently end of second year: the second HaRe is module-aware.

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# HaRe – The Haskell Refactorer

- A prototype tool for refactoring Haskell programs
- Driving concerns: usability and solid basis for extensions.
- Implemented in Haskell, using Programatica's frontends and Strafunski's generic programming technique.
- Full Haskell 98 coverage
- Integrated with the two program editors: Emacs and Vim
- Preserves both comments and layout style of the source

# Refactorings in HaRe: Move Definition

- Move a definition

- Demote a definition: move a definition down in the scope hierarchy to make its scope narrower.

- Promote a definition: move a definition up in the scope hierarchy to widen its scope.

e.g. demote/promote the definition of **f**

```
module Main where
f [] = 0
f (h: t) = h^2 + f t
main = print $ f [1..4]
```

<=>

```
module Main where
main = print $ f [1..4]
where
  f [] = 0
  f (h: t) = h^2 + f t
```

# Refactorings in HaRe: Generalise

- Generalise a definition

-- select a sub-expression of the rhs of the definition and introduce that sub-expression as a new argument to the function at each of its call sites.

e.g. generalise definition **f** on sub-expression **0** with new parameter name **n**.

```
module Main where
f [] = 0
f (h:t) = h^2 + f t
main = f [1..4]
```

⇒

```
module Main where
f n [] = n
f n (h:t) = h^2 + f n t
main = f 0 [1..4]
```

# Refactorings in HaRe ... others

## Released:

- Rename
- Introduce definition
- unfold
- Duplicate definition
- Delete definition
- Add/Remove an argument

## Not yet released:

- Move definition to another module
- Clean imports
- Make imports explicit
- Add/Remove entity to/from exports
- From algebraic data type to ADT (in progress)

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# Demo

```
module Demo(sumSquares) where
  sq x = x ^ 2
  sumSquares [] = 0
  sumSquares (x:xs) = sq x + sumSquares xs
  anotherFun = sumSquares [1..4]
```

# Generalise Definition

```
module Demo(sumSquares) where
sq x = x ^ 2
sumSquares [] = 0
sumSquares (x:xs) = sq x + sumSquares xs
anotherFun = sumSquares [1..4]
```

# Generalise Definition

```
module Demo(sumSquares) where
sq x = x ^ 2
sumSquares [] = 0
sumSquares (x:xs) = sq x + sumSquares xs
anotherFun = sumSquares [1..4]
```

name of new parameter?

# Generalise Definition

```
module Demo(sumSquares) where
  sq x = x ^ 2
  sumSquares [] = 0
  sumSquares (x:xs) = sq x + sumSquares xs
  anotherFun = sumSquares [1..4]
```

name of new parameter? **f**

# Generalise Definition

```
module Demo(sumSquares, sumSquares_gen) where
sq x = x ^ 2
sumSquares f [] = 0
sumSquares f (x:xs) = f x + sumSquares f xs
sumSquares_gen = sq
anotherFun = sumSquares sq [1..4]
```

# Generalise Definition

```
module DemoMain where
import Demo
ints = [1..10]
main = print $ sumSquares ints
```

# Generalise Definition

```
module DemoMain where
import Demo
ints = [1..10]
main = print $ sumSquares sumSquares_gen ints
```

# Move definition to another module

```
module DemoMain where
import Demo
ints = [1..10]
main = print $ sumSquares sumSquares_gen ints
```

Destination module name?



# Move definition to another module

```
module DemoMain where
import Demo
ints = [1..10]
main = print $ sumSquares sumSquares_gen ints
```

Destination module name? **Demo**

# Move definition to another module

```
module DemoMain where
import Demo
main = print $ sumSquares sumSquares_gen ints
```

```
module Demo(ints, sumSquares, sumSquares_gen) where
ints = [1..10]
sq x = x ^ 2
sumSquares f [] = 0
sumSquares f (x:xs) = f x + sumSquares f xs
sumSquares_gen = sq
anotherFun = sumSquares sq [1..4]
```



Demo end

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# The Implementation of HaRe

- An example: Promote the definition of `sq` to top level.

```
-- This is an example
module Main where

sumSquares x y = sq x + sq y
  where sq :: Int->Int
        sq x = x ^ pow
        pow  = 2 :: Int
main = sumSquares 10 20
```

# The Implementation of HaRe

- An example: Promote the definition of `sq` to top level.

```
-- This is an example
module Main where

sumSquares x y = sq x + sq y
  where sq :: Int->Int
        sq x = x ^ pow
        pow  = 2 :: Int
main = sumSquares 10 20
```

Step 1 : Identify the definition to be promoted.

# The Implementation of HaRe

- An example: Promote the definition of `sq` to top level.

```
-- This is an example
module Main where

sumSquares x y = sq x + sq y
  where sq :: Int -> Int
        sq x = x ^ pow
        pow  = 2 :: Int
main = sumSquares 10 20
```

Step 2: Is `sq` defined at top level here or in importing modules? Is `sq` imported from other modules?

# The Implementation of HaRe

- An example: Promote the definition of `sq` to top level.

```
-- This is an example
module Main where

sumSquares x y = sq x + sq y
  where sq :: Int->Int
        sq x = x ^ pow
        pow  = 2 :: Int
main = sumSquares 10 20
```

Step 3: does `sq` use any identifiers locally defined in `sumSquares`?



# The Implementation of HaRe

- An example: Promote the definition of `sq` to top level.

```
-- This is an example
module Main where

sumSquares x y = sq pow x + sq pow y
  where sq :: Int->Int->Int
        sq pow x = x ^ pow
        pow = 2 :: Int

main = sumSquares 10 20
```

Step 4: If so, generalise to add these parameters and change type signature.

# The Implementation of HaRe

- An example: Promote the definition of `sq` to top level.

```
-- This is an example
module Main where

sumSquares x y = sq pow x + sq pow y
  where pow = 2 :: Int

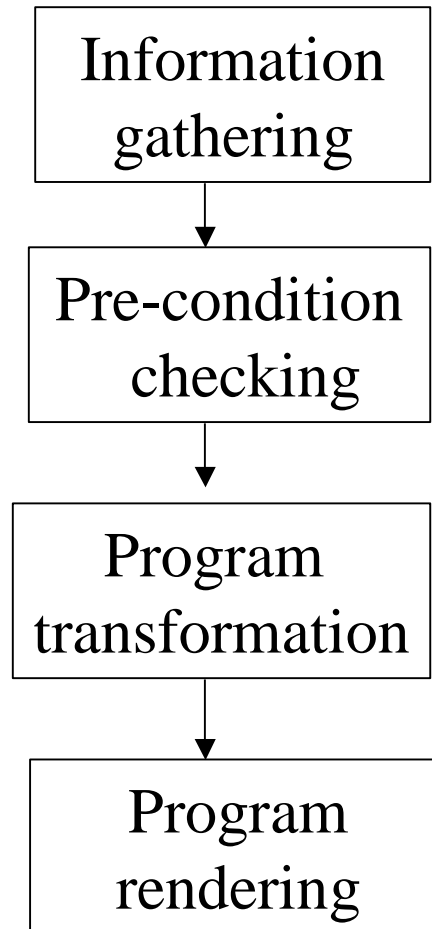
sq :: Int->Int->Int
sq pow x = x ^ pow

main = sumSquares 10 20
```

Step 5: Move `sq` to top level.

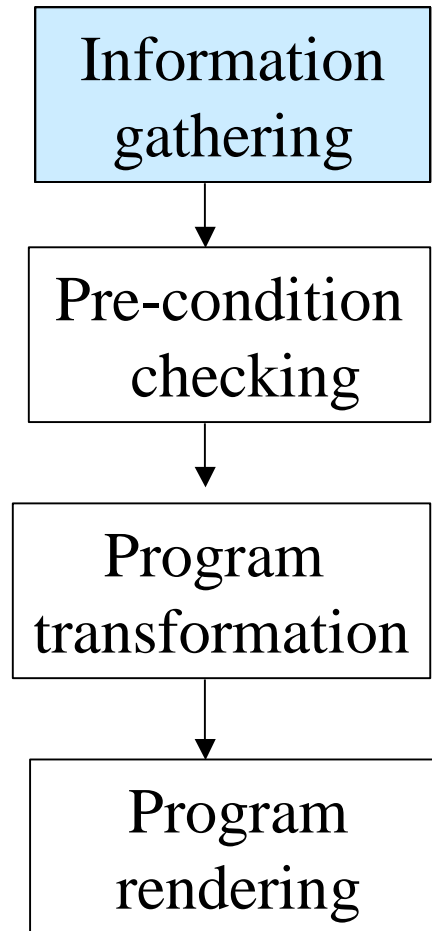
# The Implementation of HaRe

- Basic steps



# The Implementation of HaRe

- Basic steps



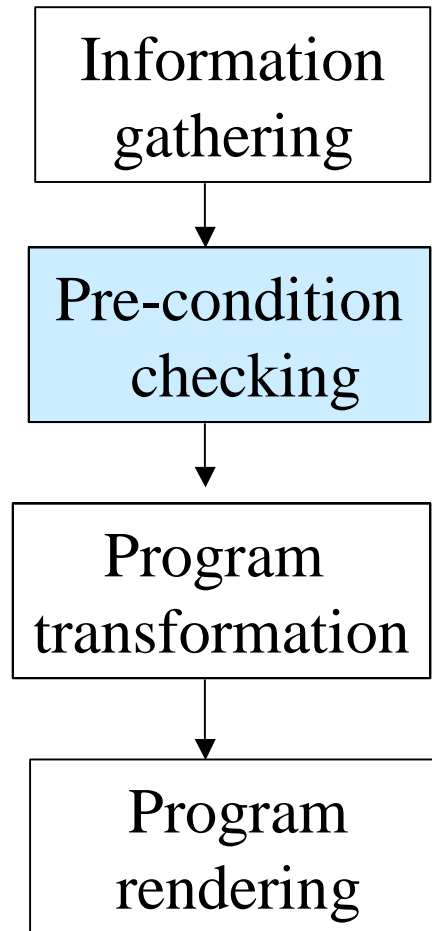
# The Implementation of HaRe

- Information required
  - Abstract Syntax Tree (AST): for finding syntax phrases, e.g. the definition of sq. (need parser & lexer)
  - Static semantics: for the scope of identifiers.
  - Type information: for type-aware refactorings.  
(need type-checker)
  - Module information: for module-aware refactorings.  
(need module analysis system)

- Project at OGI to build a Haskell system ...
- ... with integral support for verification at various levels: assertion, testing, proof etc.
- The Programatica project has built a Haskell front end in Haskell, supporting syntax, static, type and module analysis, and a lexer that preserves location info.
- ... freely available under BSD licence.

# The Implementation of HaRe

- Basic steps



# The Implementation of HaRe

- Pre-condition checking and program transformation
  - Our initial experience
    - A large amount of boilerplate code for each refactoring
    - Tiresome to write and error prone.
  - Why?
    - The large size of the Haskell grammar: about 20 algebraic data types and the sum of 110 data constructors.
    - Both program analysis and transformation involve traversing the syntax tree frequently.



# The Implementation of HaRe

- Example: code for renaming an identifier

```
instance Rename HsExp where
  rename oldName newName (Exp (HsId id))
    = Exp (HsId (rename oldName newName id))
  rename oldName newName (Exp (HsLit x)) = Exp(HsLit x)
  rename oldName newName (Exp (HsInfixApp e1 op e2))
    = Exp (HsInfixApp (rename oldName newName e1)
                    (rename oldName newName op)
                    (rename oldName newName e2))
  rename oldName newName (Exp (HsApp f e))
    = Exp (HsApp (rename oldName newName f)
              (rename oldName newName e))
  rename oldName newName (Exp(HsNegApp e))
    = Exp (HsNegApp (rename oldName newName e))

  rename oldName newName (Exp(HsLambda ps e))
    =Exp (HsLambda (rename oldName newName ps)
          (rename oldName newName e))
```

. . . (about 200 lines)

# The Implementation of HaRe

- Programatica's support for generic programming
  - A small selection of generic traversal operators.
  - Defined as type class instances.
  - 2-level scheme data type definitions.
  - Sensitive to changes in grammars or traversals.

# The Implementation of HaRe

- **Strafunski's support for generic programming**
  - A Haskell library developed for supporting generic programming in application areas that involve term traversal over large ASTs.
  - Allow users to write generic function that can traverse into terms with **ad hoc** behaviour at particular points.
  - Offers a strategy combinator library **StrategyLib** and a pre-processor based on **DrIFT**.
- **DrIFT – a generative tool.**

... **Strafunski**: Lämmel and Visser

... **DrIFT**: Winstanley, Wallace

# The Implementation of HaRe

- Example: renaming an identifier using Strafunski

```
rename :: (Term t) => PName -> HsName -> t -> Maybe t
rename oldName newName = applyTP worker
  where
    worker = full_tdTP (idTP `adhoctP` idSite)

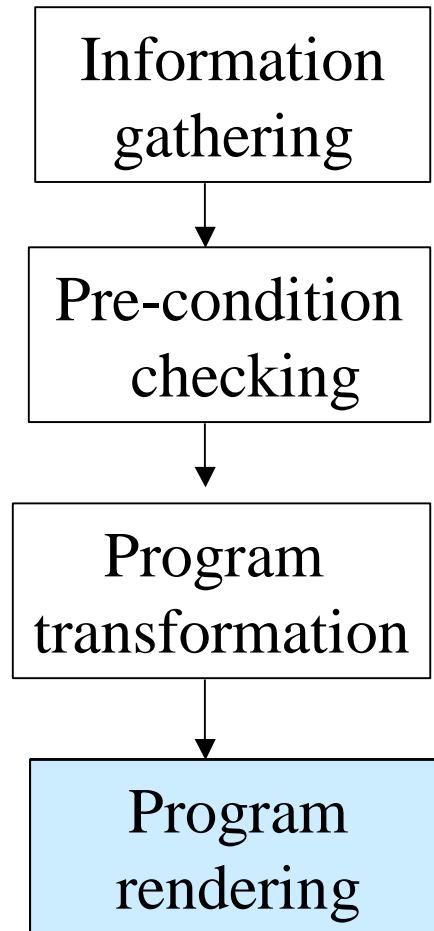
idSite :: PName -> Maybe PName
idSite v@(PN name orig)
  | v == oldName = return (PN newName orig)
idSite pn = return pn
```

# The Implementation of HaRe

- Our experience of using Strafunski
  - Traversal combinators are extensively used during the development of refactorings.
  - Strafunski-style of programming makes the code concise. (average 200 lines per primitive refactoring). Much of the code lies on comment&layout preservation.
  - A combinator which combines **TP**(type-preserving) and **TU**(type-unifying) would be helpful.
  - Generic zipping is helpful too. (supported by the boilerplate approach).

# The Implementation of HaRe

- Basic steps



# The Implementation of HaRe

- Program rendering

- A real-life useful refactoring tool should **preserve program layout and comments.**

but,

- layout information and comments are not preserved in AST

- the layout produced by pretty-printer may not be satisfactory and comments are still missing

# The Implementation of HaRe

- Program rendering -- example

-- program source before promoting definition `sq` to top level.

```
-- This is an example
module Main where

sumSquares x y = sq x + sq y
  where sq :: Int->Int
        sq x = x ^ pow
        pow  = 2 :: Int

main = print $ sumSquares 10 20
```



# The Implementation of HaRe

- Program rendering -- example

-- program source from pretty printer after promoting .

```
module Main where
sumSquares x y
  = sq pow x + sq pow y where pow = 2 :: Int
sq :: Int->Int->Int
sq pow x = x ^ pow
main = print $ sumSquares 10 20
```

# The Implementation of HaRe

- Program rendering -- example

-- program source using our approach after promoting .

```
-- This is an example
module Main where

sumSquares x y = sq pow x + sq pow y
  where pow = 2 :: Int

sq :: Int->Int->Int
sq pow x = x ^ pow

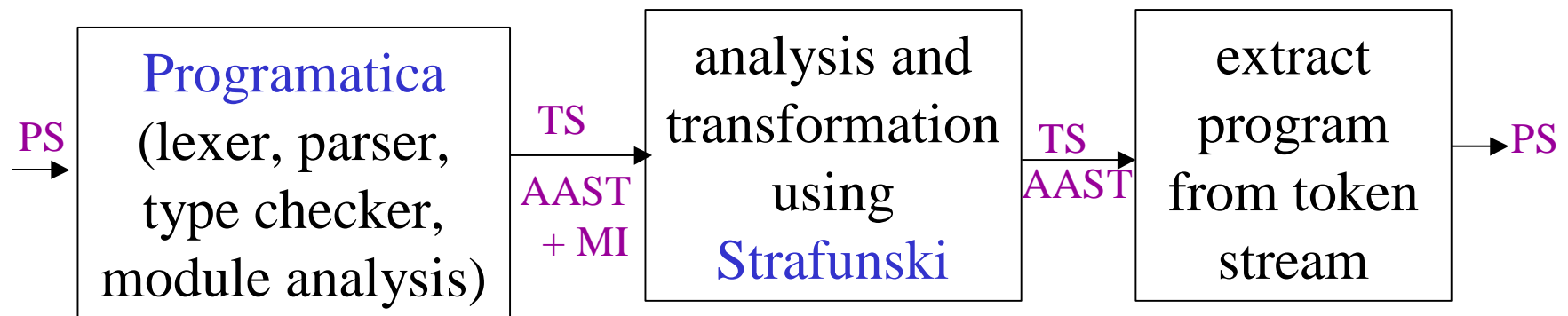
main = print $ sumSquares 10 20
```

# The Implementation of HaRe

- Program rendering -- our approach
  - make use of the white space & comments in the token stream (the lexer output)
  - the refactorer takes two views of the program: the token stream and the AST
  - the modification in the AST guides the modification of the token stream.
  - after a refactoring, the program source is extracted from the token stream instead of from the AST
  - use heuristics for associating comments and semantics entities.

# The Implementation of HaRe

- The current implementation architecture



PS: program source ;

TS: token stream;

AAST: annotated abstract syntax tree; MI: module information ;

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# Making refactorings module-aware

- A refactoring may have effects in several modules
- Effects and constraints can be subtle, choices have to be made.
- A refactoring succeeds only if it succeeds on all affected modules in the project.
- Built on top of Programatica's module analysis system
- Information needed: module graph, entities imported by a module, entities exported by a module
- What if the module is used by modules outside the project? Notify the user or create a wrapper?

# Making refactorings module-aware

- Example: move a top-level definition **f** from module **A** to **B**.

## -- Conditions:

- Is **f** defined at the top-level of **B**?
- Are the free variables in **f** accessible within module **B**?
- Will the move require recursive modules?

## -- The transformation:

- Remove the definition of **f** from module **A**.
- Add the definition to module **B**.
- Modify the import/export in module **A**, **B** and the client modules of **A** and **B** if necessary.
- Change the uses of **A.f** to **B.f** or **f** in all affected modules.
- Resolve ambiguity.

# From Algebraic Data Type to ADT

- A large-scale refactoring.
- Can be decomposed into a series of primitive refactorings:
  - Introduce field labels
  - Create discriminators
  - Create constructors
  - Remove nested patterns
  - Remove patterns
  - Move a set of declarations to a new module
- Need to compose primitive refactorings into one composite refactoring.



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## Future work

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- Other kinds of refactorings: type-aware, interface, structural, ...
- ‘Not quite refactorings’ and transformations ...
- An API for do-it-yourself refactoring.
- A language for composing refactorings.
- More complex interactions between the refactorer and the user.
- Use HaRe in teaching.