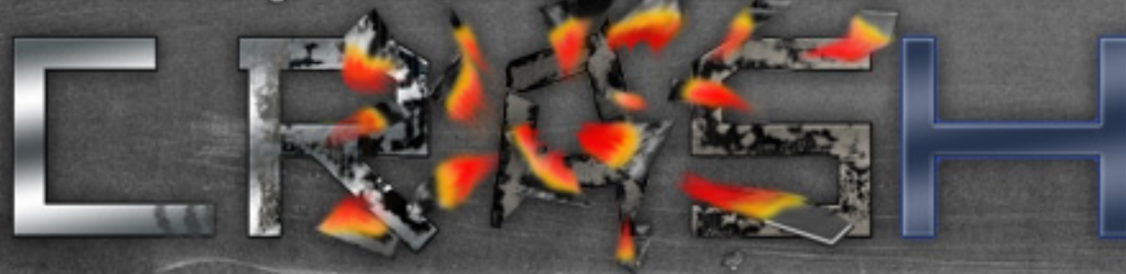


The DARPA logo is a blue oval with the word "DARPA" in white, bold, sans-serif capital letters.

Clean-slate design of Resilient, Adaptive, Secure Hosts

The word "CRASH" is rendered in a stylized, metallic font. The letters are dark grey with a blue outline. The letters 'R', 'A', and 'S' are filled with a fiery, orange and red pattern, suggesting a crash or explosion. The letter 'H' is a solid blue color.

CRASH/SAFE

Benjamin C. Pierce

March 11, 2011

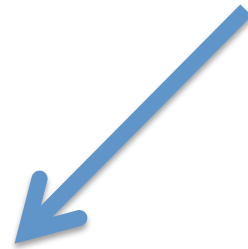
Present-day computing platforms
are distressingly insecure!

One culprit: legacy requirements

complex instruction sets

complex, monolithic operating systems

insecure, low-level programming languages



Patch?



Reboot!

CRASH

Clean-Slate Design
of Resilient, Adaptive, Secure Hosts

SAFE Team



Bryan Loyall



Greg Sullivan



Howard Reubenstein



Basil Krikeles



Greg Frazier



Jothy Rosenberg

BAE Systems

Also: Tim Anderson, Chris White, ...



André DeHon



Benjamin Pierce



Jonathan Smith

University of Pennsylvania

Also: Ben Karel, Benoit Montagu



Tom Knight



Olin Shivers

Consulting

Northeastern

Harvard



Greg Morrisett

Also: Gregory Malecha

Core Principles

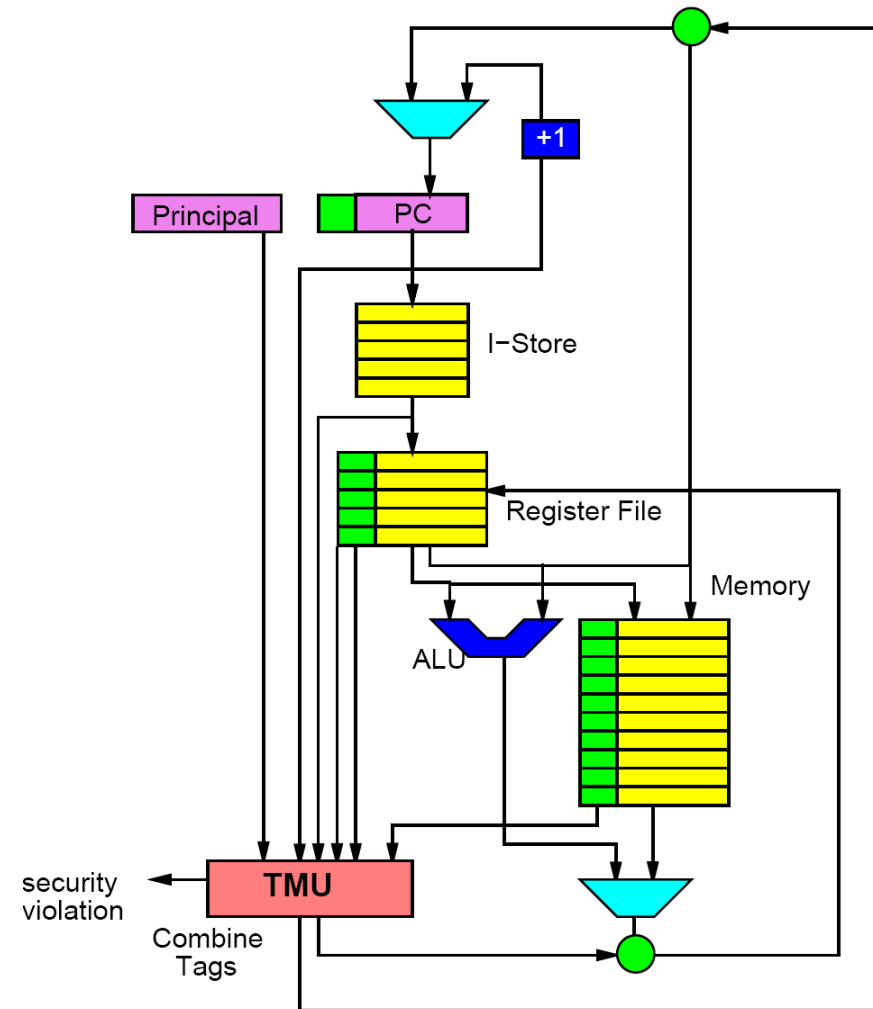
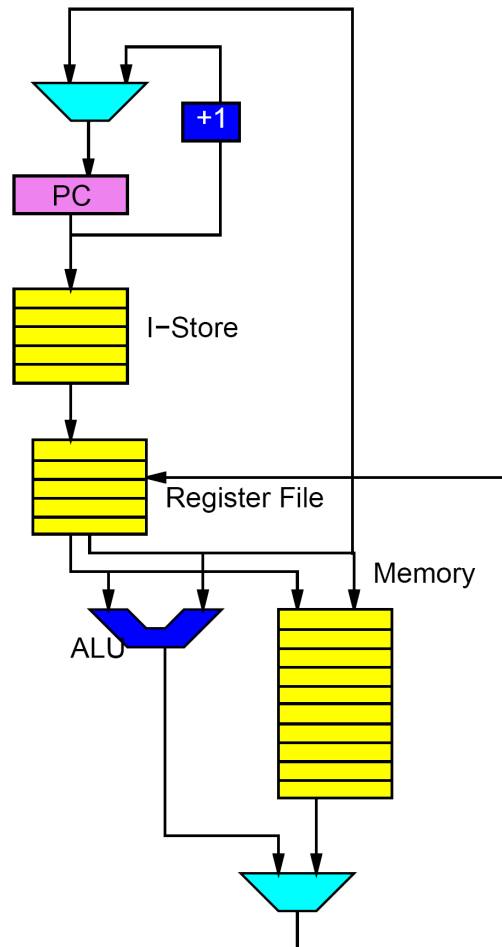
- ***Fine-grained compartmentalization:*** supported by hardware, with runtime intents & security interlocks, without compromising performance
 - Tagged data for compartmentalization and intent
 - Programmable Rulesets
 - Hardware Tag Management Unit for complete mediation on cycle-by-cycle basis. Checking performed in parallel to mainline for high performance.
- ***Radical Co-design for pervasive verification:*** define clean semantics and omit complicating features to make verification tractable
- ***Prevention-in-Depth:*** radical decomposition of systems into mutually suspicious components with separated privileges.

Topic Areas

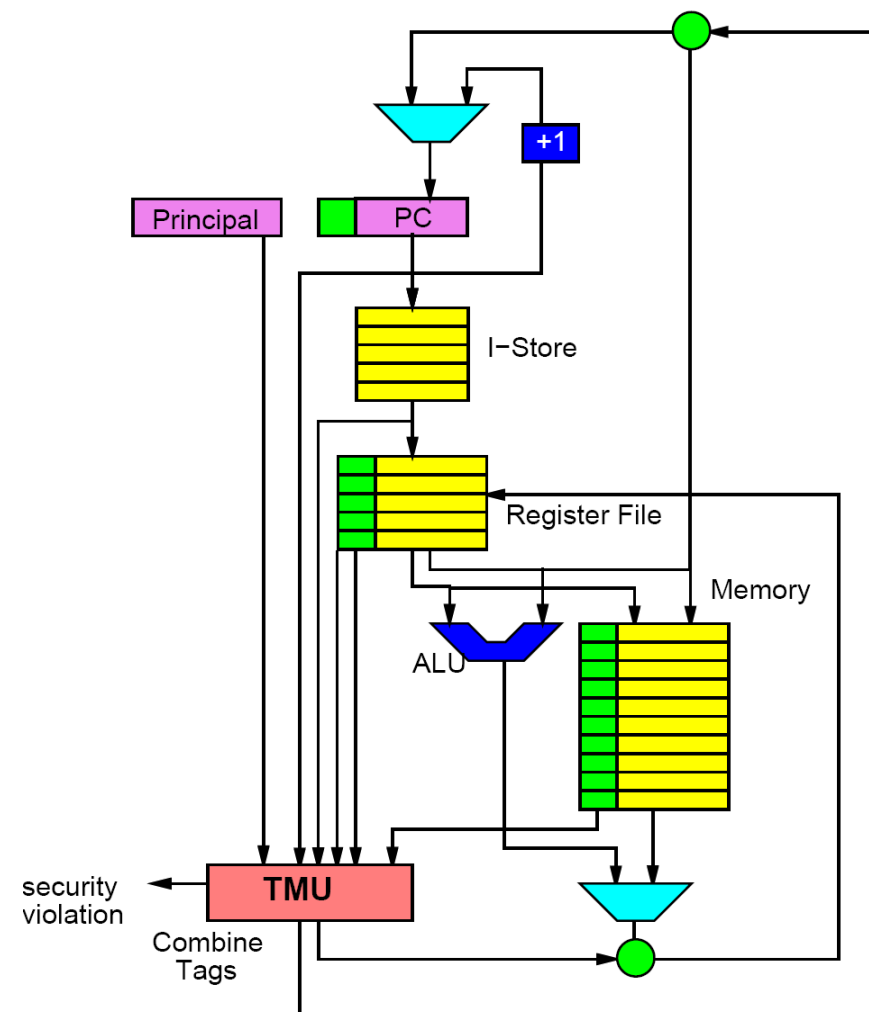
1. Tagged Processor Architectures
2. “Zero-Kernel” Operating Systems
 1. Strong compartmentalization
 2. Mutual suspicion
3. Programming Languages
 1. Tempest – low-level systems programming (C-like)
 2. Breeze – high-level applications programming (ML/Haskell-like)
4. System-wide application of Formal Methods
 1. Design for verifiability



HARDWARE



- Process tags in parallel with datapath
 - No impact on cycle time
- Leverage existing speculation/in-order exception and retirement hardware
- Implement with fast, small Tag Management Unit
 - Similar in size/complexity to TLB



A taste of μ Breeze

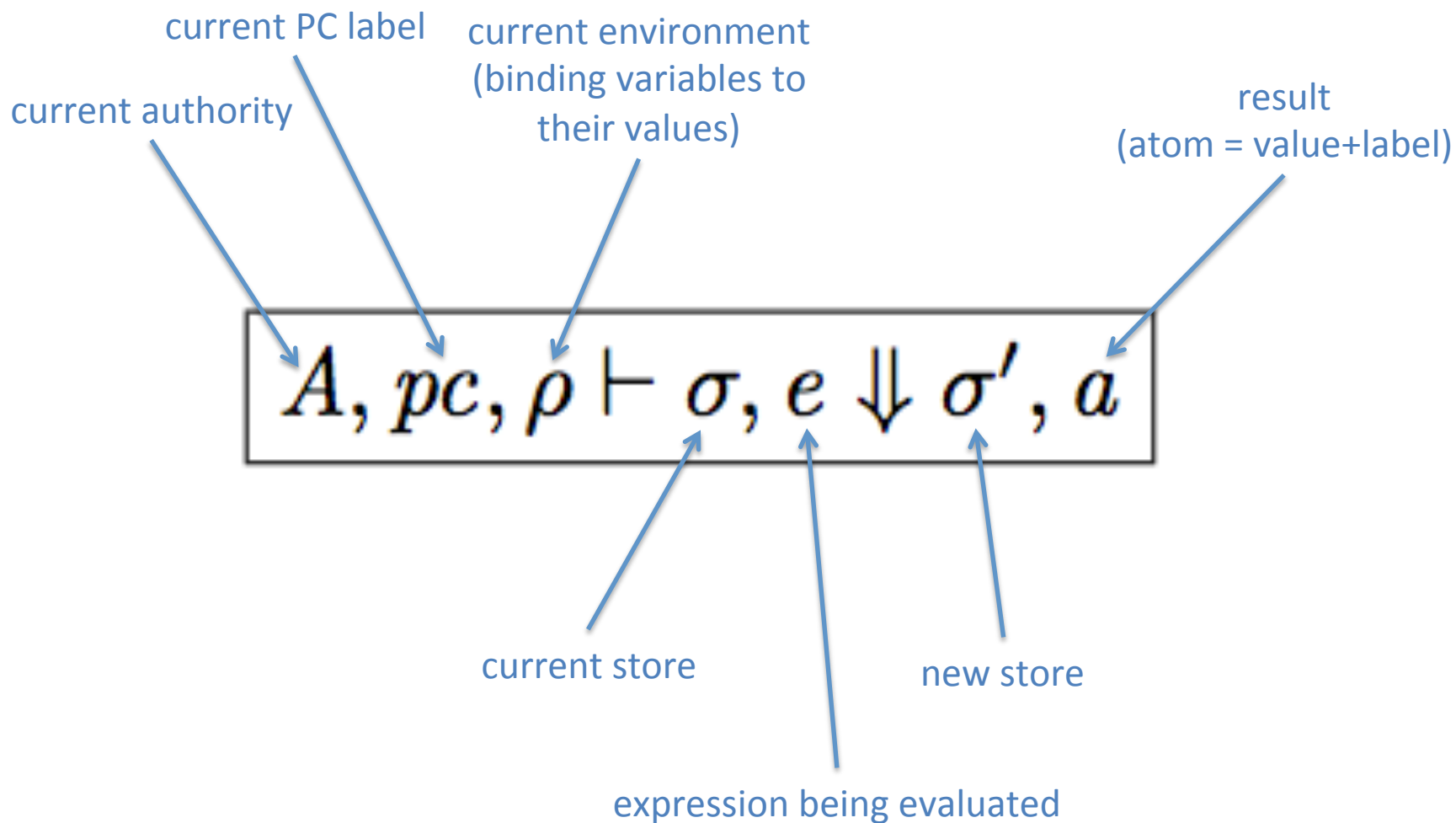
μ Breeze overview

- Straw-man design – just to gain experience
- An untyped, CBV lambda-calculus with
 - information-flow tracking *a la* JIF/JFlow
 - every value is tagged with a *label* specifying who may read (eliminate) it
 - communication channels (elided for today) and threads (soon)

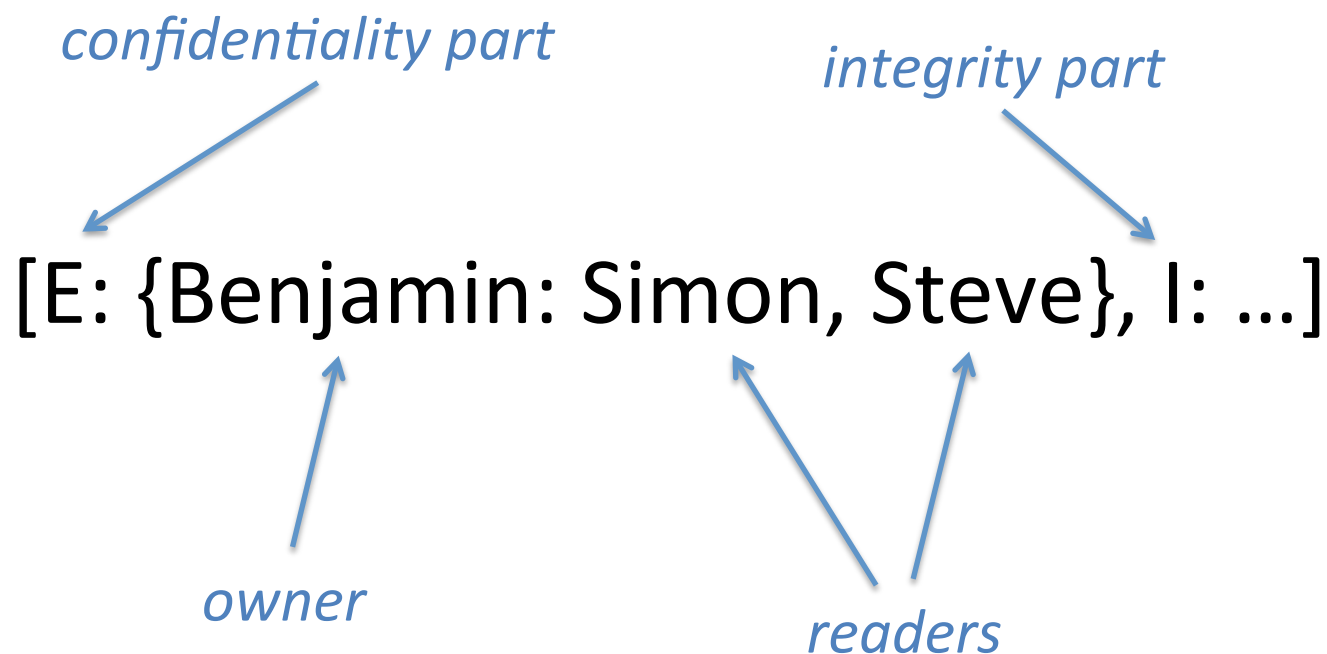
Syntax

e	$::=$		expressions
		$const$	constant
		x	variable
		$\lambda x.e$	bind x in e
		$e_1 e_2$	application
		(e_1, e_2)	pairing
		$e.1$	first projection
		$e.2$	second projection
		$e \vee L$	raise label
		$e \wedge L$	lower label
		$e < L$	check label
		auth A in e	change authorization
		block L in e	locally join pc label

Evaluation



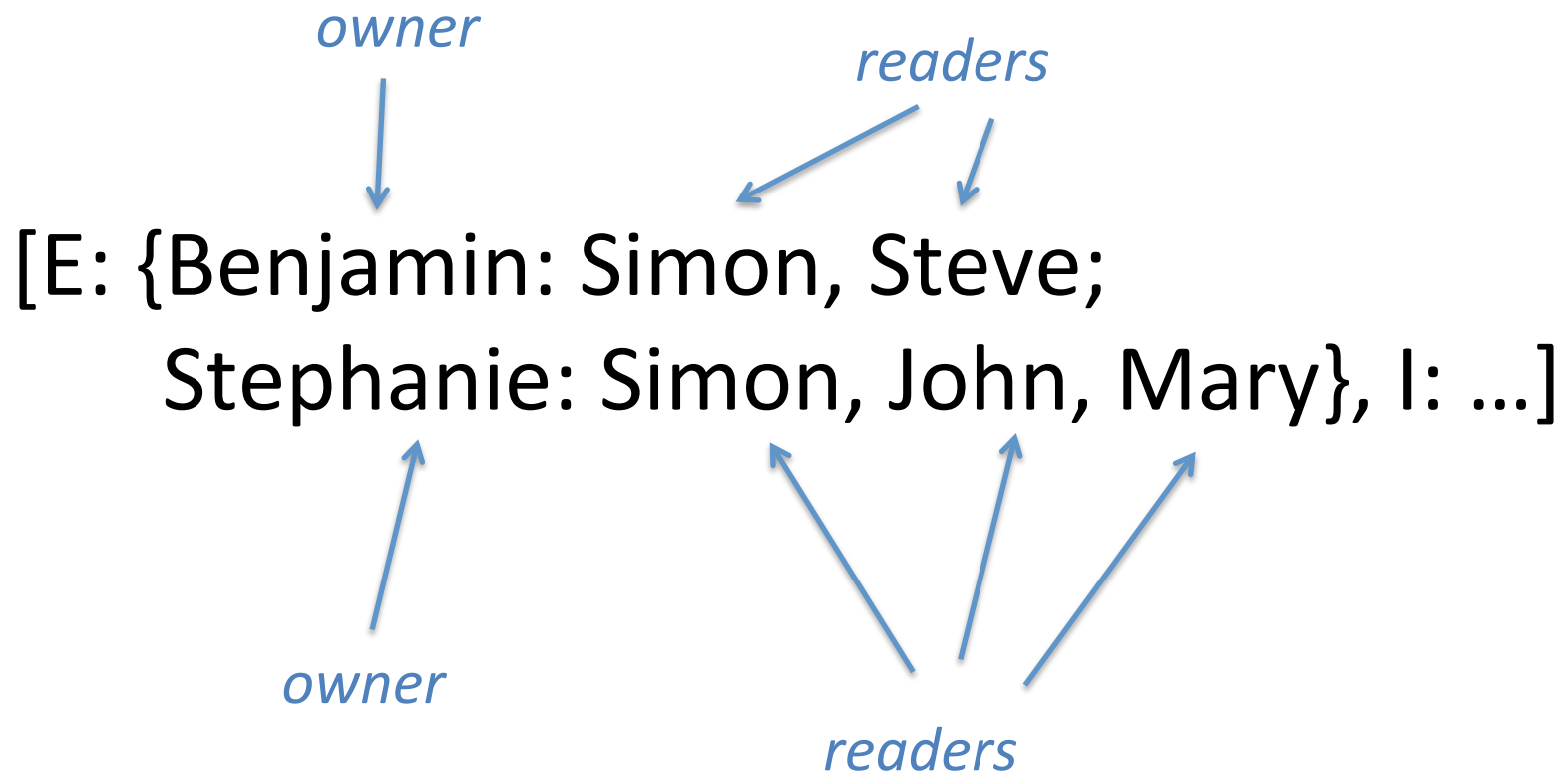
Labels



Labels

Decentralized Label Model (Liskov/Myers)

Multiple owners, *each* asserting a constraint on who may read



Authority

$A ::=$ authority
 $| p$ specified principal

Values and Atoms

v	$::=$		value
		$const$	constant
		$(A, \rho, \lambda x.e)$	closure
		(a_1, a_2)	pair
		$\&c$	channel identifier
a	$::=$		atom
		$v@L$	labeled value

Evaluation

$$\frac{}{A, pc, \rho \vdash \sigma, c \Downarrow \sigma, c@pc} \text{ EVAL_CONST}$$

$$\frac{\rho(x) = v@L}{A, pc, \rho \vdash \sigma, x \Downarrow \sigma, v@(pc \vee L)} \text{ EVAL_VAR}$$

$$\frac{}{A, pc, \rho \vdash \sigma, (\lambda x.e) \Downarrow \sigma, (A, \rho, \lambda x.e)@pc} \text{ EVAL_ABS}$$

$$A, pc, \rho \vdash \sigma, e_1 \Downarrow \sigma_1, (A_1, \rho_1, \lambda x.e)@L_1$$

A can eliminate L_1

$$A, pc, \rho \vdash \sigma_1, e_2 \Downarrow \sigma_2, a_2$$

$$A', pc, (\rho_1, x : a_2) \vdash \sigma_2, \text{block } L_1 \text{ in } e \Downarrow \sigma_3, a_3$$

$$\frac{}{A, pc, \rho \vdash \sigma, e_1 e_2 \Downarrow \sigma_3, a_3} \text{ EVAL_APP}$$

$$\frac{A, pc \vee L, \rho \vdash \sigma, e \Downarrow \sigma', a}{A, pc, \rho \vdash \sigma, \text{block } L \text{ in } e \Downarrow \sigma', a} \text{ EVAL_BLOCK}$$

Evaluation

$$\frac{A, pc, \rho \vdash \sigma, e \Downarrow \sigma', v @ L'}{A, pc, \rho \vdash \sigma, e \vee L \Downarrow \sigma', v @ (L' \vee L)}$$

EVAL_RAISE

$$\frac{\begin{array}{l} A, pc, \rho \vdash \sigma, e \Downarrow \sigma', v @ L' \\ L' \setminus p \sqsubseteq (L' \wedge L) \end{array}}{A, pc, \rho \vdash \sigma, e \wedge L \Downarrow \sigma', v @ (L' \wedge L)}$$

EVAL_LOWER

$$\frac{\begin{array}{l} A, pc, \rho \vdash \sigma, e \Downarrow \sigma', v @ L' \\ L' \sqsubseteq L \end{array}}{A, pc, \rho \vdash \sigma, e < L \Downarrow \sigma', v @ L'}$$

EVAL_CHECK

$$\frac{A', pc, \rho \vdash \sigma, e \Downarrow \sigma', a}{A, pc, \rho \vdash \sigma, \text{auth } A' \text{ in } e \Downarrow \sigma', a}$$

EVAL_AUTH

Example

```
val bool =
  auth BOOL in
    let label private =
      [ E: BOOL:BOOL | * & I: * : {} ] in
    let label public =
      [ E: * : * & I: * : {} ] in
    { true    = (\t f. t)  \/ private
      ; false  = (\t f. f)  \/ private
      ; ifthen = (\b t f.
                  let label L =
                    [ E: BOOL : * | {} & I: * : * ]
                  in (b t f) /\ L)
                \/ public
      } \/ public
```