

# Kleene meets Church: Regular expressions as types

## Fritz Henglein

Department of Computer Science University of Copenhagen Email: henglein@diku.dk

WG 2.8 meeting, Shirahama, 2010-04-11/16

Joint work with Lasse Nielsen, DIKU TrustCare Project (trustcare.eu)

## Previous WG2.8 talks

- Q: Can you sort and partition generically in linear time?
- A: Yes.
- Q: What is a sorting function?
- A: Any intrinsically parametric permutation function.

# This talk<sup>1</sup>

- Q: What is a regular expression?
- A: A simple type with suitable coercions

<sup>1</sup>None of this is published! Various parts of the applications are under way. But lots of theoretical and practical work remains to be done!

# Most used embedded DSLs for programming

- SQL
- Regular expressions



# **Regular language**

## Definition (Regular language)

A regular language is a language (set of strings) over some finite alphabet A that is accepted by some finite automaton.



# **Regular expression**

#### Definition (Regular expression)

A regular expression (RE) over finite alphabet A is an expression of the form

E, F ::= 0 | 1 | a | E|F | EF | E\*

where  $a \in A$  that denotes the language  $\mathcal{L}\llbracket E \rrbracket$  defined by

$$\begin{aligned} \mathcal{L}\llbracket 0 \rrbracket &= \emptyset & \mathcal{L}\llbracket E | F \rrbracket &= \mathcal{L}\llbracket E \rrbracket \cup \mathcal{L}\llbracket F \rrbracket \\ \mathcal{L}\llbracket 1 \rrbracket &= \{\epsilon\} & \mathcal{L}\llbracket E F \rrbracket &= \mathcal{L}\llbracket E \rrbracket \cup \mathcal{L}\llbracket F \rrbracket \\ \mathcal{L}\llbracket a \rrbracket &= \{a\} & \mathcal{L}\llbracket E F \rrbracket &= \bigcup_{i \ge 0} (\mathcal{L}\llbracket E \rrbracket)^i \end{aligned} \\ \end{aligned}$$
where  $S \odot T = \{st \mid s \in S \land t \in T\}, E^0 = \{\epsilon\}, E^{i+1} = E E$ 



## **Kleene's Theorem**

## Theorem (Kleene 1956)

A language is regular if and only it is denoted by a regular expression.



## Theory: What we learn about regular expressions

- They're just a way to talk about finite state automata
- All equivalent regular expressions are interchangeable since they accept the same language.
- All equivalent automata are interchangeable since they accept the same language.
  - We might as well choose an efficient one (deterministic, minimal state): it processes its input in linear time and constant space.
- Myhill-Nerode Theorem (for proving a language regular)
- Pumping Lemma (for proving a language nonregular)
- Equivalence is decidable: PSPACE-complete.
- They are closed under complement and intersection.
- Star-height problem
- Good for specifying lexical scanners.



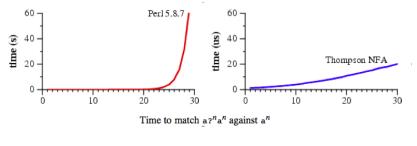
# Practice: How regular expressions are used<sup>3</sup>

- Full (partial) matching: Does the RE occur (somewhere in) this string?
- Basic grouping: Does the RE match and where in the string?
- Grouping: Does the RE match and where do (some of) its *sub-REs* match in the string?
- Substitution: Replace matched substrings by specified other strings
- Extensions: Backreferences, look-ahead, look-behind,...
- Lazy vs. greedy matching, possessive quantifiers, atomic grouping
- Optimization<sup>2</sup>

<sup>3</sup>in Perl and such

 $<sup>^2 {\</sup>rm Friedl},$  Mastering Regular Expressions, chapter 6: Crafting an efficient expression

# **Optimization??**



Cox (2007)

- Perl-compliant regular expressions (what you get in Perl, Python, Ruby, Java) use *backtracking parsing*.
- Does not handle  $E^*$  where E contains  $\epsilon$  will typically crash at run-time (stack overflow).

## Why discrepancy between theory and practice?

- Theory is extensional: About regular languages.
  - Does this string match the regular expression? Yes or no?
- Practice is *intensional*: About regular expressions as *grammars*.
  - Does this string match the regular expression and if so *how*—which parts of the string match which parts of the RE?
- Ideally: Regular expression matching = parsing + "catamorphic" processing of syntax tree<sup>4</sup>
- Reality: Regular expression matching = finite automaton + opportunistic instrumentation to get *some* parsing information.



## Example ((ab)(c|d)|(abc))\*. Match against abdabc . For each parenthesized group a substring is returned.<sup>a</sup> PCRE POSIX $1 = abc \text{ or } \epsilon(!) abc \text{ or } \epsilon(!)$ 2 = ab $\epsilon$ 3 = c $\epsilon$ $4 = \epsilon$ abc

<sup>a</sup>Or special null-value



# Regular expression parsing

#### Example

Parse abdabc according to ((ab)(c|d)|(abc))\*.

- $p_1 = [inl((a, b), inr d), inr(a, (b, c))]$
- $p_2 = [inl((a, b), inr d), inl((a, b), inl c)]$
- $p_1, p_2$  have type  $((a \times b) \times (c + d) + a \times (b \times c))$  list.
- Compare with regular expression ((ab)(c|d)|(abc))\*
- The *elements* of *type E* correspond to the *syntax trees* for strings parsed according to *regular expression E*!



# Type interpretation

## Definition (Type interpretation)

The type interpretation  $\mathcal{T}[.]$  compositionally maps a regular expression E to the corresponding simple type:



# Flattening

## Definition

The *flattening* function  $flat(.) : Val(\mathcal{A}) \to Seq(\mathcal{A})$  is defined as follows:

$$flat(()) = \epsilon \qquad flat(a) = a$$
  
flat(inl v) = flat(v) flat(inr w) = flat(w)  
flat((v, w)) = flat(v) flat(w)  
flat([v\_1, ..., v\_n]) = flat(v\_1)...flat(v\_n)

## Example

$$flat([inl((a, b), inr d), inr (a, (b, c))]) = abdabc$$
$$flat([inl((a, b), inr d), inl((a, b), inl c)]) = abdabc$$

# Regular expressions as types

Informally:

string s with syntax tree p according to regular expression E  $\cong$ string flat(v) of value v element of simple type E

#### Theorem

$$\mathcal{L}\llbracket E\rrbracket = \{ \operatorname{flat}(v) \mid v \in \mathcal{T}\llbracket E\rrbracket \}$$



# Membership testing versus parsing

#### Example

- $E = ((ab)(c|d)|(abc))* \qquad E_d = (ab(c|d))*$
- E<sub>d</sub> is unambiguous: If v, w ∈ T [[E<sub>d</sub>]] and flat(v) = flat(w) then v = w. (Each string in E<sub>d</sub> has exactly one syntax tree.)
- E is ambiguous. (Recall  $p_1$  and  $p_2$ .)
- *E* and *E<sub>d</sub>* are *equivalent*:  $\mathcal{L}\llbracket E \rrbracket = \mathcal{L}\llbracket E_d \rrbracket$
- $E_d$  "represents" the minimal deterministic finite automaton for E.
- Matching (membership testing): Easy—use  $E_d$ .
- But: How to parse according to E using  $E_d$ ?



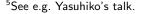
# Regular expression equivalence and containment

Sometimes we are interested in regular expression containment or equivalence.  $^{\rm 5}$ 

## Definition

- *E* is contained in *F* if  $\mathcal{L}\llbracket E \rrbracket \subseteq \mathcal{L}\llbracket F \rrbracket$ .
- E is equivalent to F if  $\mathcal{L}\llbracket E \rrbracket = \mathcal{L}\llbracket F \rrbracket$ .

Regular expression equivalence and containment are easily related:  $E \leq F \Leftrightarrow E + F = F$  and  $E = F \Leftrightarrow (E \leq F \land F \leq E)$ .



# Coercion

## Definition (Coercion)

Partial coercion: Function  $f : \mathcal{T}\llbracket E \rrbracket \to \mathcal{T}\llbracket F \rrbracket_{\perp}$  such that  $f(v) = \bot$ or  $\operatorname{flat}(v) = \operatorname{flat}(f(v))$ . Coercion: Function  $f : \mathcal{T}\llbracket F \rrbracket \to \mathcal{T}\llbracket F \rrbracket$  such that

flat
$$(v) =$$
flat $(f(v))$ .

Intuition:

- A coercion is a *syntax tree transformer*.
- It maps a *syntax tree* under regular expression *E* to a syntax tree under regular expression *F* for *same* string.



#### Example

$$f: ((a \times b) \times (c+d) + a \times (b \times c)) \text{ list} \rightarrow (a \times (b \times (c+d))) \text{ list}$$

$$f([]) = []$$

$$f(\text{inl}((x, y), z) :: l) = (x, (y, z)) :: f(l)$$

$$f(\text{inr}(x, (y, z)) :: l) = (x, (y, \text{inl} z)) :: f(l)$$

• 
$$\operatorname{flat}(f(v)) = \operatorname{flat}(v)$$
 for all  
 $v : ((a \times b) \times (c + d) + a \times (b \times c))$  list.

- So f defines a coercion from E = ((ab)(c|d)|(abc))\* to  $E_d = (ab(c|d))*.$
- f maps each proof of membership (= syntax tree) of a string s in regular language L[[E]] to a proof of membership of string s in regular language L[[E]].
- So f is a constructive proof that  $\mathcal{L}\llbracket E \rrbracket$  is contained in  $\mathcal{L}\llbracket F \rrbracket!$



# Regular expression containment by coercion

## Proposition

# $\mathcal{L}[\![E]\!] \subseteq \mathcal{L}[\![F]\!]$ if and only if there exists a coercion from $\mathcal{T}[\![E]\!]$ to $\mathcal{T}[\![F]\!]$ .

Idea:

- Come up with a sound and complete inference system for proving regular expression containments.
- Interpret it as a language for definining *coercions*:
  - Soundness: Each proof term defines a coercion.
  - Completeness: For each valid regular expression containment there is at least one proof term.

## A crash course on regular expression containment

- All classical *sound and complete axiomatizations* basically start with the axioms for *idempotent semirings*.
- Then they add various inference rules to capture the semantics of Kleene star.
- Algorithms for deciding containment are "coinductive" in nature:
  - transformation to automata or
  - regular expression containment rewriting
- The algorithms have little to do with the axiomatizations!
  - They do not produce a proof (derivation)
  - They cannot be thought of proof search in an axiomatization.



# **Our approach**

Idea:

• Axiomatization =

Idempotent semiring

- + finitary unrolling for Kleene-star
- + general coinduction rule (for completeness)
- restriction on coinduction rule (for soundness)
- Each rule can be interpreted as natural coercion constructor.
- Algorithms for deciding containment can be thought of as strategies for proof search. They yield coercions, not just decisions (yes/no).



## Idempotent semiring axioms

Proviso: + for alternation,  $\times$  for concatenation,  $\ast$  for Kleene-star.

$$E + (F + G) = (E + F) + G$$

$$E + F = F + E$$

$$E + 0 = E$$

$$E + E = E$$

$$E \times (F \times G) = (E \times F) \times G$$

$$1 \times E = E$$

$$E \times 1 = E$$

$$E \times 1 = E$$

$$E \times (F + G) = (E \times F) + (E \times G)$$

$$(E + F) \times G = (E \times G) + (F \times G)$$

$$0 \times E = 0$$

$$E \times 0 = 0$$

## Kleene-star

Finitary unrolling:

$$E^* = 1 + E \times E^*$$

General coinduction rule:

$$\begin{bmatrix} E = F \end{bmatrix}$$
$$\dots$$
$$E = F$$
$$\overline{E} = F$$

- Fantastically powerful rule!
- Unfortunately unsound
- But "right idea" just needs controlling.



. . .

# Type-theoretic formulation: Idempotent semiring

With explicit proof terms, using judgement form (due to dispatch in coinduction rule) and containment instead of equivalence:

$$\begin{split} \Gamma \vdash \mathrm{shuffle} &: E + (F + G) \leq (E + F) + G \\ \Gamma \vdash \mathrm{shuffle}^{-1} &: E + (F + G) \leq (E + F) + G \\ \Gamma \vdash \mathrm{retag} &: E + F \leq F + E \\ \Gamma \vdash \mathrm{untag} &: E + E \leq E \\ \Gamma \vdash \mathrm{tagL} &: E \leq E + F \\ & \dots \\ \Gamma \vdash \mathrm{proj} &: E \times 1 \leq E \\ \Gamma \vdash \mathrm{proj}^{-1} &: E \leq E \times 1 \\ \Gamma \vdash \mathrm{distL} &: E \times (F + G) \leq (E \times F) + (E \times G) \\ \Gamma \vdash \mathrm{distL}^{-1} &: (E \times F) + (E \times G) \leq E \times (F + G) \end{split}$$



# **Primitive coercions**

• Each axiom can be interpreted as a *coercion*; e.g.,

$$\operatorname{shuffle}(\operatorname{inl} x) = \operatorname{inl}(\operatorname{inl} x)$$
  
 $\operatorname{shuffle}(\operatorname{inr}(\operatorname{inl} y)) = \operatorname{inl}(\operatorname{inr} y)$   
 $\operatorname{shuffle}(\operatorname{inr}(\operatorname{inr} z)) = \operatorname{inr} z$ 

- The  $(p, p^{-1})$  pairs denote type isomorphisms:  $p \circ p^{-1} = \text{id}$  and  $p^{-1} \circ p = \text{id}$ .
- (tagL, untag) is an *embedding-projection* pair, but *not* an isomorphism even for E ≡ F: untag o tagL = id, but tagL o untag ≠ id.



## Type-theoretic formulation: Kleene-star, coinduction

$$\begin{array}{l} \Gamma \vdash \operatorname{wrap} : 1 + E \times E^* \leq E^* \\ \Gamma \vdash \operatorname{wrap}^{-1} : E^* \leq 1 + E \times E^* \end{array} \\ \\ \\ \frac{\Gamma, f : E \leq F \vdash c : E \leq F}{\Gamma \vdash \operatorname{fix} f. c : E \leq F} \quad (Sx) \end{array}$$

- Interpret  $(wrap, wrap^{-1})$  as isomorphism in accordance with isorecursive interpretation of lists.
- Interpret fix as *least fixed point operator*; that is, as *recursively* defined coercion: fix =  $Y(\lambda f.c)$ .
- Add side-condition (*Sx*) that ensures that recursively defined coercions *terminate*.



# The mother of all side conditions

#### Definition

Coercion c in  $\Gamma \vdash c : E \leq F$  is *hereditarily total* if whenever its free variables are bound to (total!) coercions then it denotes a (total!) coercion.

Side condition S1 (Total): fix f.c is hereditarily total

#### Proposition

It is decidable whether  $\Gamma \vdash c : E \leq F$  is hereditarily total.



# Other side conditions

## Definition

(Informally) Coercion c is guarded if all fix-bound variable occurrences are guarded by  $\times$  and no  $\text{proj}^{-1}$  is applied before recursive calls.

Side condition S2 (Guarded): fix f.c is guarded Side condition S3 (constant guarded):

fix *f*.*c* has the form fix  $f.a_1 \times c_1 + \ldots + a_n \times c_n$ 

if  $A = \{a_1, \ldots, a_n\}$ . Side condition S4: ...



# Soundness and completeness

#### Theorem

For any of the side conditions Sx:

# $\mathcal{L}\llbracket E \rrbracket \subseteq \mathcal{L}\llbracket F \rrbracket$ if and only if there exists c such that $\vdash c : E \leq F$



## So what?

Summary so far:

- A regular expression denotes a *type* ("regular type").
- A proof of regular expression containment denotes a coercion from one regular expression interpreted as a type to the other. What good is this?

# **Applications**<sup>6</sup>

- Parametric completeness
- Ocercion synthesis
- Oracle coding
- Fast parsing
- Ambiguity resolution
- Regular expressions as refinement types for strings

<sup>6</sup>Disclaimer: Some checked work, much belief, everything informal from now

33

on

# Parametric completeness

Our side conditions (S1 and S2) are essentially different from previous axiomatizations:

- No insistence on "no empty word" property.
- Instead control application of  $proj^{-1}$ .

#### Theorem

Assume  $\mathcal{L}\llbracket E[G/X] \rrbracket \subseteq \mathcal{L}\llbracket F[G/X] \rrbracket$  for all RE G where E, F contain a regular expression variable X. Then there exists a parametrically polymorphic coercion c such that  $\vdash c : \forall X.E[X] \leq F[X].$ 

This does *not* hold of Salomaa (1966) and Grabmeyer (2005). They only work for "closed" regular expressions. (Kozen's axiomatization seems to be parametrically complete in the same sense.)

# Parametric completeness

The theorem holds if A is infinite or there exists at least one  $a \in A$  that does *not* occur in E or F.

#### Open problem

Find a parametrically complete axiomatization for finite A and all E, F.

## Open problem

Consider functions typed in a substructural version of System F: linear, no commutativity of assumptions; alphabet symbols modeled by quantified type variables; lists Church-coded. Does this yield only coercions? All of them? (And what does "all" mean?)



# **Coercion synthesis**

Our axiomatization under S1 (and as far as we have seen practically also for S2) admits "many" coercions terms. It appears to contain *practically more efficient* ones than what is derivable in other axiomatizations.

Think of coercion synthesis as a functional programming problem.

#### Example

Prove that  $\models (G+1)^* \leq G^*$  for all G.

Approach: Find list function of type  $\forall \alpha.(\alpha + 1) \text{ list} \rightarrow \alpha \text{ list}$ . Make sure you haven't permuted, discarded or duplicated input elements.

$$f([]) = []$$
  

$$f(inl x :: l) = x :: f(l)$$
  

$$f(inr() :: l) = f(l)$$

Try to find a proof of  $\models (G + 1)^* \leq G^*$  in Kozen's axiomatization!

# Oracle coding (bit-coding)

Recall syntax trees  $p_1, p_2$  for *abdabc* under  $E = ((a \times b) \times (c + d) + a \times (b \times c))^*$ .

- $p_1 = [inl((a, b), inr d), inr(a, (b, c))]$
- $p_2 = [inl((a, b), inr d), inl((a, b), inl c)]$

We can *code* them by storing *only* their  $\operatorname{inl}$ ,  $\operatorname{inr}$  occurrences:

$$code(p_1) = 011$$
  
 $code(p_2) = 0100$ 

There is a *type-directed* function decode that can reconstitute the syntax trees:

$$decode_{E}(011) = [inl((a, b), inr d), inr (a, (b, c))]$$
$$decode_{E}(0100) = [inl((a, b), inr d), inl((a, b), inl c)]$$

# Oracle coding (bit-coding)

- Oracle coding combines *orthogonally* with ordinary string compression: Compression of bitcoded syntax trees can be substantially better than compression of the string.
- Coercion judgements can be interpreted directly into bit string transformations without explicit application of code, decode; e.g.

$$retag(0d) = 1d$$
$$retag(1d) = 0d$$
$$assoc(d) = d$$

• For coding purposes it is better to use *right-regular grammars* as a formalism for regular expressions.

## Ambiguity resolution

- All regular expression equivalences yield coercion isomorphisms, except for one: (tagL, untag): E = E + E.
- This is where ambiguity is introduced/eliminated! Always choosing tagL (from left to right) favors the *left* alternative, as in Perl.
- Eager matching seems to correspond to choosing the *right* alternative in  $E^* = 1 + E \times E^*$ ; lazy matching to choosing the *left* alternative.

### Open problem

Design an expressive annotation for regular expressions that specifies a choice function for deterministically choosing one of potentially multiple syntax trees for a string and that can (at a minimum) express POSIX and PCRE rules.

## Fast parsing

Recall  $E = ((ab)(c|d)|(abc))* \qquad E_d = (ab(c|d))*.$ Perform fast parsing as follows:

- Construct  $c : E_d \le E$  (with suitable ambiguity resolution principle applied in c)
- Use deterministic automaton for  $E_d$  to build a syntax tree for input string in linear time.
- Apply c to the syntax tree.
- Generate and operate on *bit-coded* representation of syntax trees.

Implemented by Brabrand/Thomsen (2010, unpublished). Dube et al. (2000-) and Frisch/Cardelli (2004) seem to be doing something that can be understood as the above. (They do not operate on bit codes, however.)

## Regular expressions as refinement types for strings

- Add regular expressions as refinement types
- $\bullet$  They're already there: Regular types! What needs to be added is coercion synthesis ( $\sim$  deciding regular expression containment).
- Use bit coding for run-time representations and bit-coded coercions for bit transformations.

#### Open problem

Polymorphic regular type and coercion inference.

Related to Hosoya/Frisch/Castagna (2005), which is for regular *expression* types, however.



# Related work

- Frisch, Cardelli (2004): Regular *types* corresponding to regular expressions, linear-time parsing for REs;
- Hosoya et al. (2000-): Regular expression types, *proper* extension of regular types (!), axiomatization of tree containment
- Aanderaa (1965), Salomaa (1966), Krob (1990), Pratt (1990), Kozen (1994, 2008), Grabmeyer (2005), Rutten et al. (2008): RE axiomatizations (extensional)
- Rutten et al. (1998-): Coalgebraic approach to systems, including finite automata, *extensional*—does not distinguish between equivalent REs (important for parsing)
- Brandt/Henglein (1998): Coinduction rule and computational interpretation for recursive types
- Necula/Rahul (2001): Oracle coding in PCC
- Cox (2010): RE2 regular expression library

## **Future work**

- Projection/substitution: efficient composition of parsing, containment (coercions) and catamorphic postprocessing.
- Build a PCRE- and RE2-killer library.



# Summary

- Regular expressions denote *types*, not languages, when used grammatically. Apart from singletons no special type constructions are needed they're already present in a typed programming language.
- Regular expression containment proofs denote *coercions*, not just yes/no answers (with or without logical certificate).
- Sound and complete axiomatization with computational interpretation of proofs as coercions.
- Applications for *regular expressions as types*: Parsing (not just membership testing), bit coding, fast parsing, parametricity, ambiguity resolution, refinement type system for strings.

