

Self Type Constructors

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My Research Interests

Type systems

- for static analysis
 - Linear types, resource usage analysis, etc.
- for object-oriented languages
 - Generics, wildcards, union types, self types, gradual typing, etc.
 - Using Featherweight Java
- for multi-stage programming
 - Curry-Howard isomorphisms for modal logic

Typical Type Systems for Class-Based Object-Oriented PLs

- Class names as types
- Inheritance as subtyping
- Resulting in difficulty in reusing classes with *recursive interfaces* by inheritance
 - Standard (non)solution: downcasts
 - Self types (often called MyType [Bruce et al.])
 - OCaml

Today's Talk

- Review of MyType
- Challenge in programming generic collection classes
- Self Type Constructors: Extending MyType to the type constructor level
 - ...with unpleasant complication(!)

MyType in LOOJ [Bruce et al. 04]

- Keyword “This” represents the class in which it appears
 - Its meaning changes when it is inherited

```
class C {
  int f;
  boolean isEqual(This that){ // binary method
    return this.f == that.f;
  } }
class D extends C {
  int g;
  boolean isEqual(This that){
    return super.isEqual(that) && this.g == that.g; // well-typed
  } }
```

Exact Types to Avoid Unsoundness

- Covariant change of argument types is unsound under inheritance-based subtyping

```
D d = ...; C c1 = d; C c2 = ...;  
c1.isEqual(c2);
```

- LOOJ has “exact types” @C
 - @C stands for only C objects (not a subclass of C)
 - isEqual() can be invoked only if the receiver type is exact

Typing rule for MyType

- A method body is typed under the assumption that `This` is a subtype of the current class
$$\text{This} <: C, \text{that} : \text{This}, \text{this} : \text{This} \vdash \text{this.f} == \text{that.f} : \text{bool}$$
- So that the method can be used any subclass of `C`

“This” is indeed a Polymorphic Type Variable!

```
class C<This extends C<This>> { // F-bounded polymorphism
  int f;
  boolean isEqual(This that){ // binary method
    return this.f == that.f;
  }
}
class D<This extends D<This>> extends C<This> {
  int g;
  boolean isEqual(This that){
    return super.isEqual(that) && this.g == that.g;
  }
}
class FixC extends C<FixC> {} // Corresponding to @C
class FixD extends D<FixD> {} // No subtyping btw. @C and @D
```


Digression: clone() with MyType

- Doesn't quite work
 - This is an (unknown) subtype of C, not vice versa

```
class C {  
  This clone() { return new C(); }  
}
```

- One solution is nonheritable methods [I. & Saito'09], in which
 - This is *equal* to the current class, but
 - Every subclass has to override them

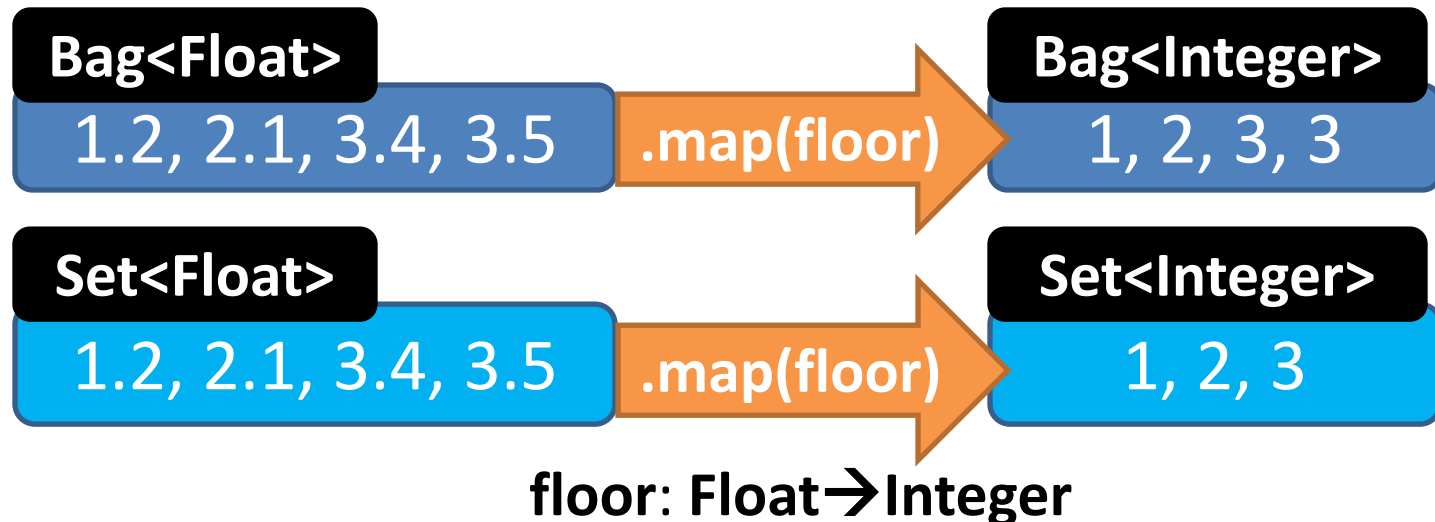
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Today's challenge:

`map()` in generic collection classes

- **Bag** implements `map()`
 - `map()` returns the same kind of collection as the receiver
- **Set** is a subclass of **Bag**
 - **Set** reuses **Bag**'s implementation as much as possible
- **Set** prohibits duplicate elements



Skeletons of Bag

```
interface Comparable {  
    int compare(This that);  
}
```

```
class Bag<T> {  
  
    void add(T t) { ... }  
  
    <U> Bag<U> create(){  
        return new Bag<U>();  
    }  
  
    <U> ? map(T→U f) {  
        ? tmp=create();  
        for(T t: this) tmp.add(f(t));  
        return tmp;  
    }  
}
```

What is the return type of map()?

```
class Set<T extends Comparable>  
    extends Bag<T> {  
  
    // overriding to prevent  
    // duplicate elements  
    void add(T t) { ... }  
  
    <U> Set<U> create(){  
        return new Set<U>();  
    }  
  
    // no redefinition of map()  
}
```

T's bound is refined

Covariant Refinement of Return Types is *not* a Solution

- **Set** must override **map()**
- Downcasts would fail at run time if **create()** were not overridden in **Set**

```
class Bag<T> {  
    <U> Bag<U> map(T→U f) { ... }  
}  
  
class Set<T> extends Bag<T> {  
    <U> Set<U> map(T→U f) {  
        return (Set<U>) super.map(f);  
    }  
}
```

MyType and Generics in LOOJ

- The meaning of *MyType* in a generic class includes *the formal type parameters*
 - e.g. **This** in class **Bag<T>** means **Bag<T>**
- So, *MyType* cannot be used for the return type of **map()**

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Self Type Constructors: *MyType* as a Type Constructor

- **This** means a class name, without type parameters

The meaning of This

```
class Bag<T> {
```

```
<U> This<U> create() { ... } // should be nonheritable
```

This takes one argument

```
<U> This<U> map(T→U f) {  
  This<U> tmp=create();  
  for(T t: this) tmp.add(f(t));  
  return tmp;  
}  
}
```


General use case of Self Type Constructors

- Writing the interface of a generic class that refers to itself recursively but with *different* type instantiations
 - e.g. collection with **flatMap()**



```
class Bag<T> {  
  
<U> This<U> flatMap(T → This<U> f) {  
    This<U> tmp=create();  
    for(T t: this) tmp.append(f(t));  
    return tmp;  
} }
```

str2char:
String → Set<Character>

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Refining bounds can yield ill-formed types in subclasses

- **map()** inherited to **Set** is not safe (ill-kinded)

```
class Bag<T> {  
    <U> This<U> map(T→U f) { ... }  
}  
class Set<T extends Comparable> extends Bag<T> {  
    // <U> This<U> map(T→U f) { ... }  
    // This<U> is ill-formed here  
}
```

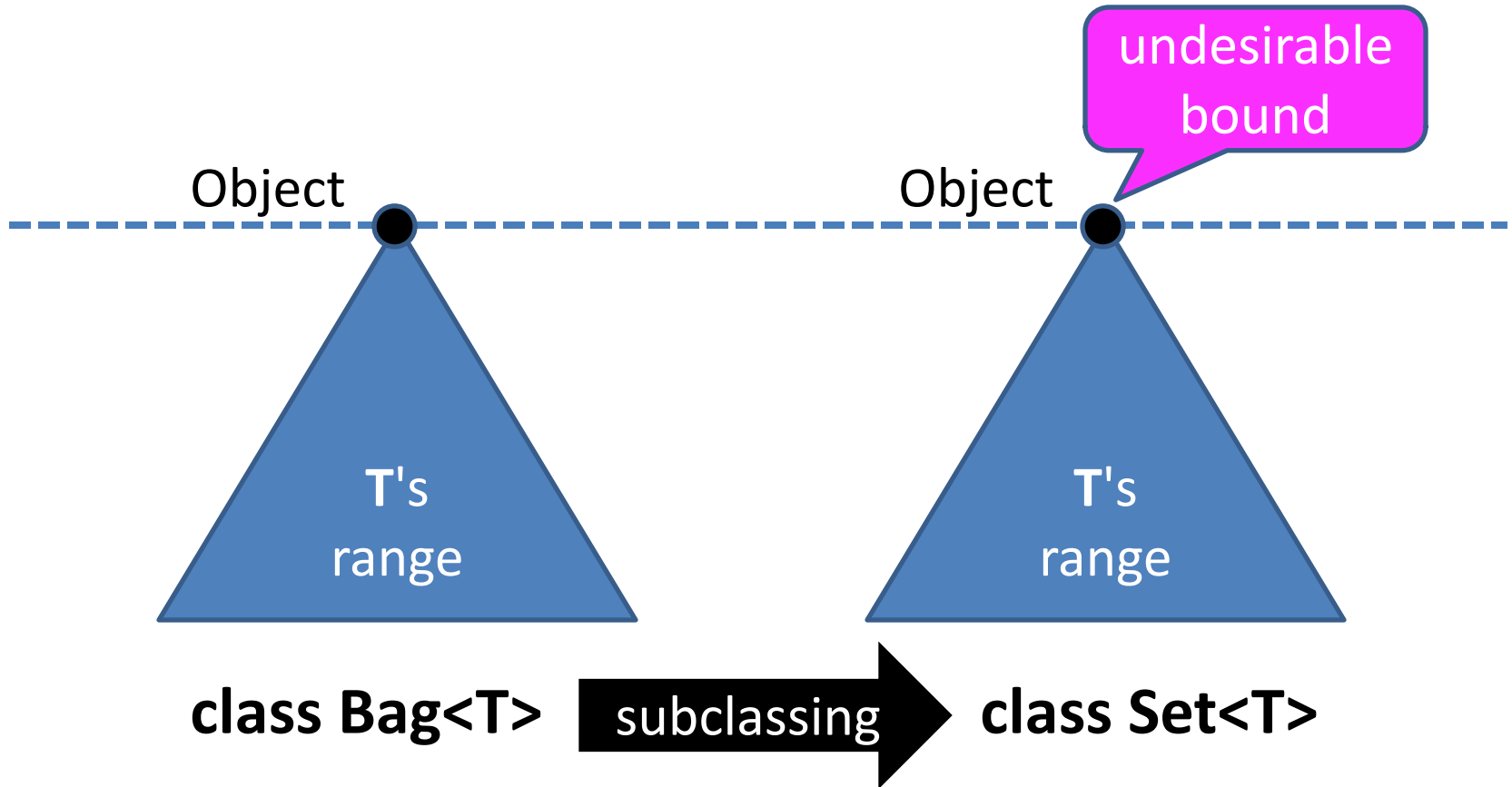
inherited

- So, we should prohibit refinement of bounds
- How can we declare **Set**, then?

How the body of map() is typed

- Bag: $* \rightarrow *$, $T: *$, $\text{This} <: \text{Bag}$, $U: *$,
 $f: T \rightarrow U$, $\text{this}: \text{This} < T > \vdash \text{body} : \text{This} < U >$
- If Set is a subtype of Bag, then *body* will remain well typed (and can be inherited)
- But, actually, it's not!
 - Set: $\forall (X <: \text{Comparable}) \rightarrow *$
 - Subtype-constrained dependent kind

If a type parameter is *not* included in the meaning of **This**, its bound must be *fixed*



It *is* OK to refine bounds *in LOOJ*

- since the meaning of **This** includes type parameters
 - in other words, **This** does not take any arguments

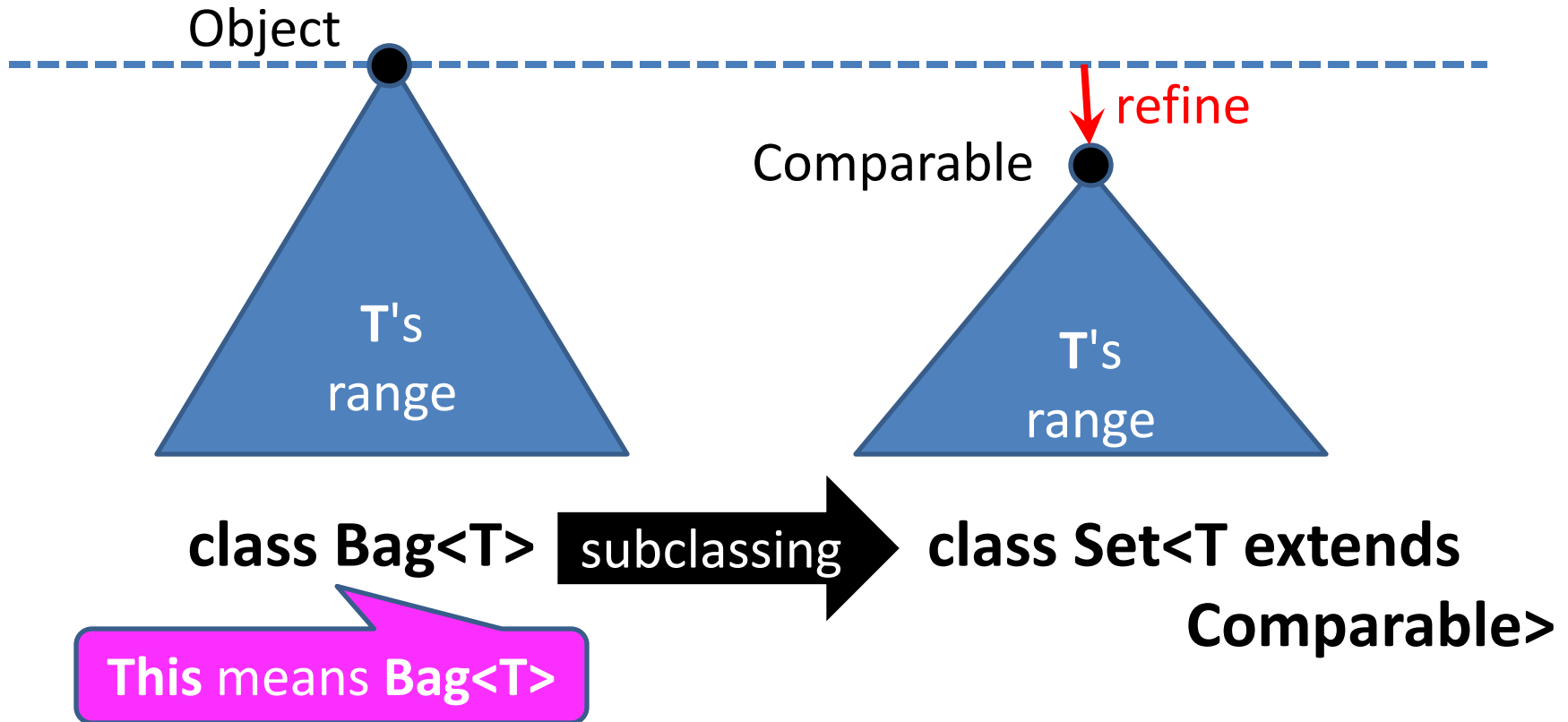
```
class Bag<T> {  
  This map(T → T f) { ... } // monomorphic map()  
}  
  
class Set<T extends Comparable> extends Bag<T> {  
  // This map(T → T f) { ... }  
  // This is well formed  
}
```

inherited

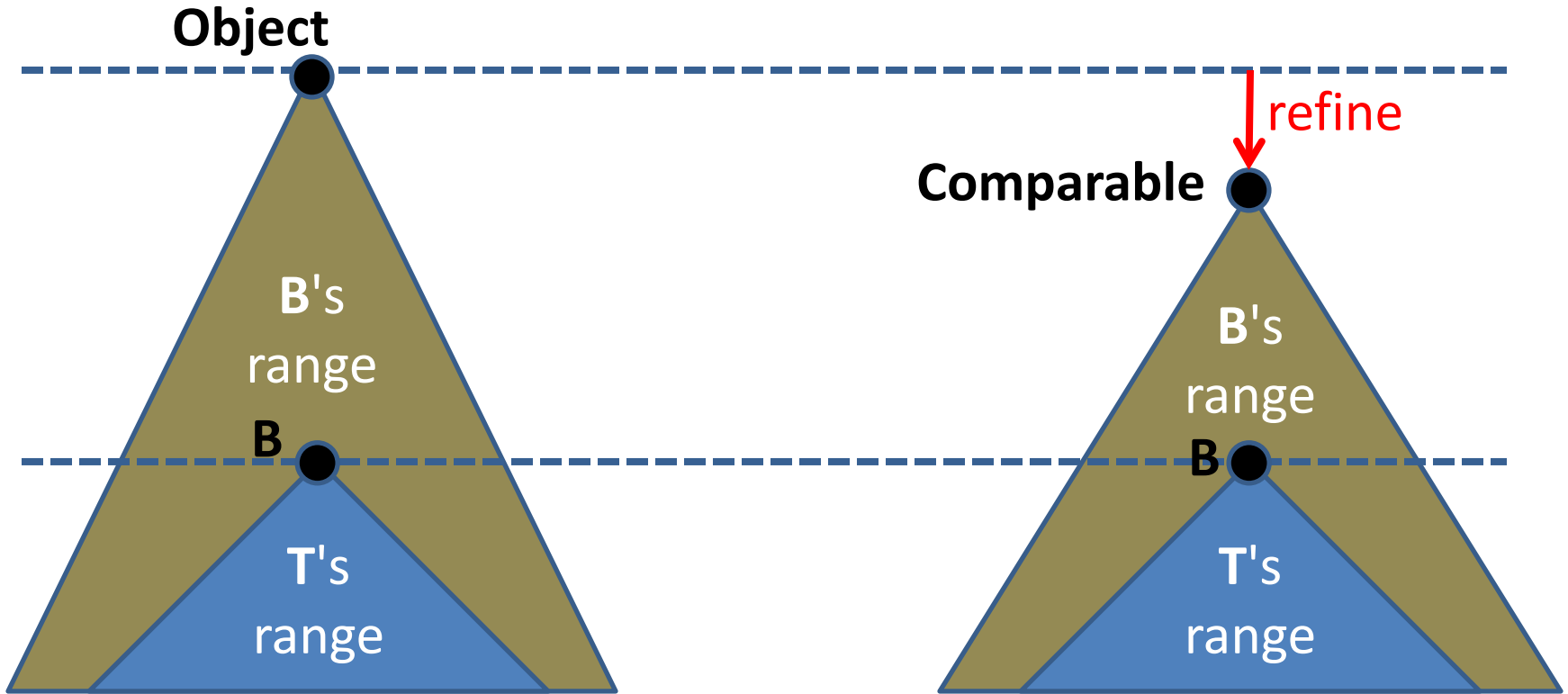
How the body of map() is typed

- Bag: $* \rightarrow *$, $T: *$, $\text{This} <: \text{Bag}<T>$,
 $f: T \rightarrow T$, $\text{this: This} \vdash \textit{body} : \text{This}$
- Set is not a subtype of Bag, but ...
- $\text{Set}<T>$ is a subtype of $\text{Bag}<T>$ for any type T !
– It's declared to be so
- So, *body* remains well-typed when the upper bound of *This* is replaced with $\text{Set}<T>$

If a type parameter *is* included in the meaning of **This**, its bound can be *refined*



Introducing two kinds of type variables may solve the problem!



class
Bag<B,T extends B>

The meaning of This

subclassing

class
Set<B extends
Comparable,
T extends B>

Indeed, it solves the problem!

- Bag: $\forall (B:*) \rightarrow \forall (T<:B) \rightarrow *$
- Set: $\forall (B<:Comparable) \rightarrow \forall (T<:B) \rightarrow *$
- $B:*$, $T<:B$, $This <: Bag$, $U <:B$,
 $f: T \rightarrow U$, $this: This<T> \vdash body : This<U>$
- Again, Set is not a subtype of Bag, but...
- Set is a subtype of Bag for any B , which is a subtype of $Comparable$
- Replacing the bounds for B and $This$ with subtypes (i.e., $Comparable$ and Set) leads to what we want

Correct **Bag** and **Set** classes

The meaning of **This**

```
class Bag<B; T extends B> {  
  <U extends B> This<U> map(T→U f) { ... }  
}
```

This takes one argument

inherited

```
class Set<B extends Comparable; T extends B>  
  extends Bag<B,T> {  
  // <U extends B> This<U> map(T→U f) { ... }  
  // This<U> is well formed  
}
```

Signature resolution in client code

- **This** in the return type is replaced with the class name and refinable-bound params of the receiver

```
Bag<Number,Float> floatbag=... ;
```

```
Set<Number,Float> floatset=... ;
```

```
Bag<Number,Integer> integerbag=floatbag.map(floor);
```

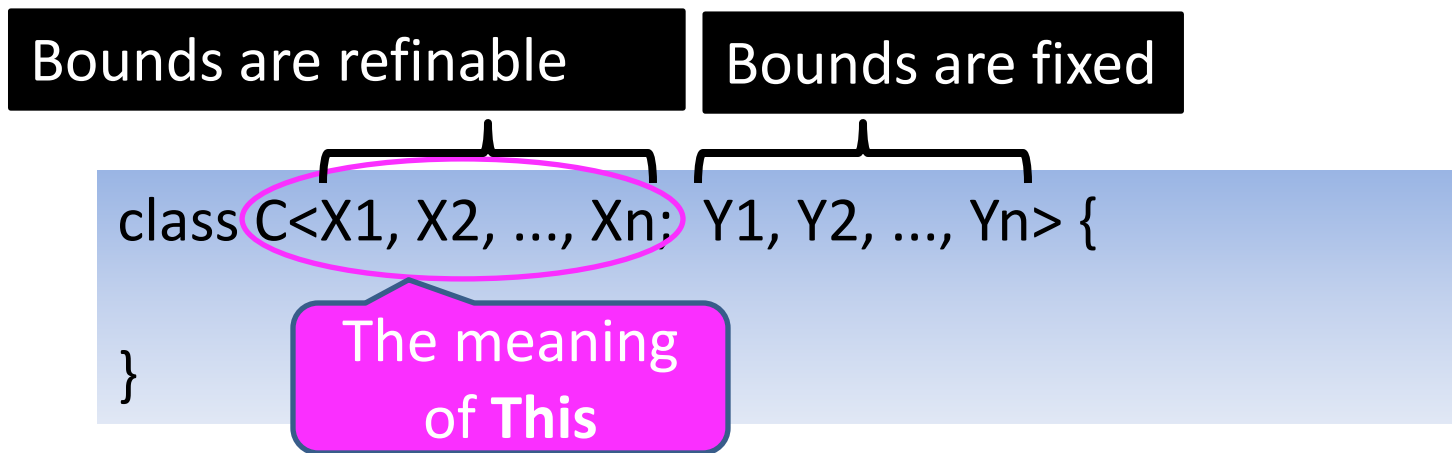
```
= This<U>{U:=Integer}{This:=Bag<Number>}
```

```
Set<Number,Integer> integerset=floatset.map(floor);
```

```
= This<U>{U:=Integer}{This:=Set<Number>}
```

Summary of Self Type Constructors

- **This** in a generic class is a type constructor, which
 - takes arguments as many as the number of parameters before a semicolon
 - means a class name with parameters before the semicolon



FGJ_{stc}: A Formal Core Calculus of Self Type Constructors

- Extension of Featherweight GJ [L., Pierce, Wadler'99] w/
 - self type constructors
 - exact types
 - constructor-polymorphic methods
 - **exact** statements
 - and the usual features of FJ family
- Kinding is a bit complicated
- FGJ_{stc} enjoys type soundness
 - subject reduction theorem
 - progress theorem

Encoding self type constructors with higher-order type constructors

- Higher-order type constructors
 - Classes can be parameterized by type constructors
- Type declarations become (even) more complicated
 - FGJ ω [Altherr and Cremet. J. Object Technology 08]
 - Scala [Moors, Piessens and Odersky. OOPSLA08]

Encoding in FGJ ω

- by combination of
 - Higher-order type constructors
 - F-bounded polymorphism

```
class Bag<Bound: * $\rightarrow$ *, T extends Bound<T>,  
    This extends  $\lambda(X \text{ extends Bound}<X>).\text{Bag}<\text{Bound},X,\text{This}>$ > {  
}
```

FGJ ω

- requires fixed point classes

```
class FixBag<Bound<_>, T extends Bound<T>>  
    extends Bag<Bound,T,FixBag> { }
```

```
class Bag<Bound;T extends Bound> {  
}
```

Our Solution

Encoding in Scala

- by combination of
 - Higher-order type constructors
 - Abstract type members [Odersky et al. 03]
 - F-bounded polymorphism [Canning et al. 89]
 - A type variable appears in its upper bound

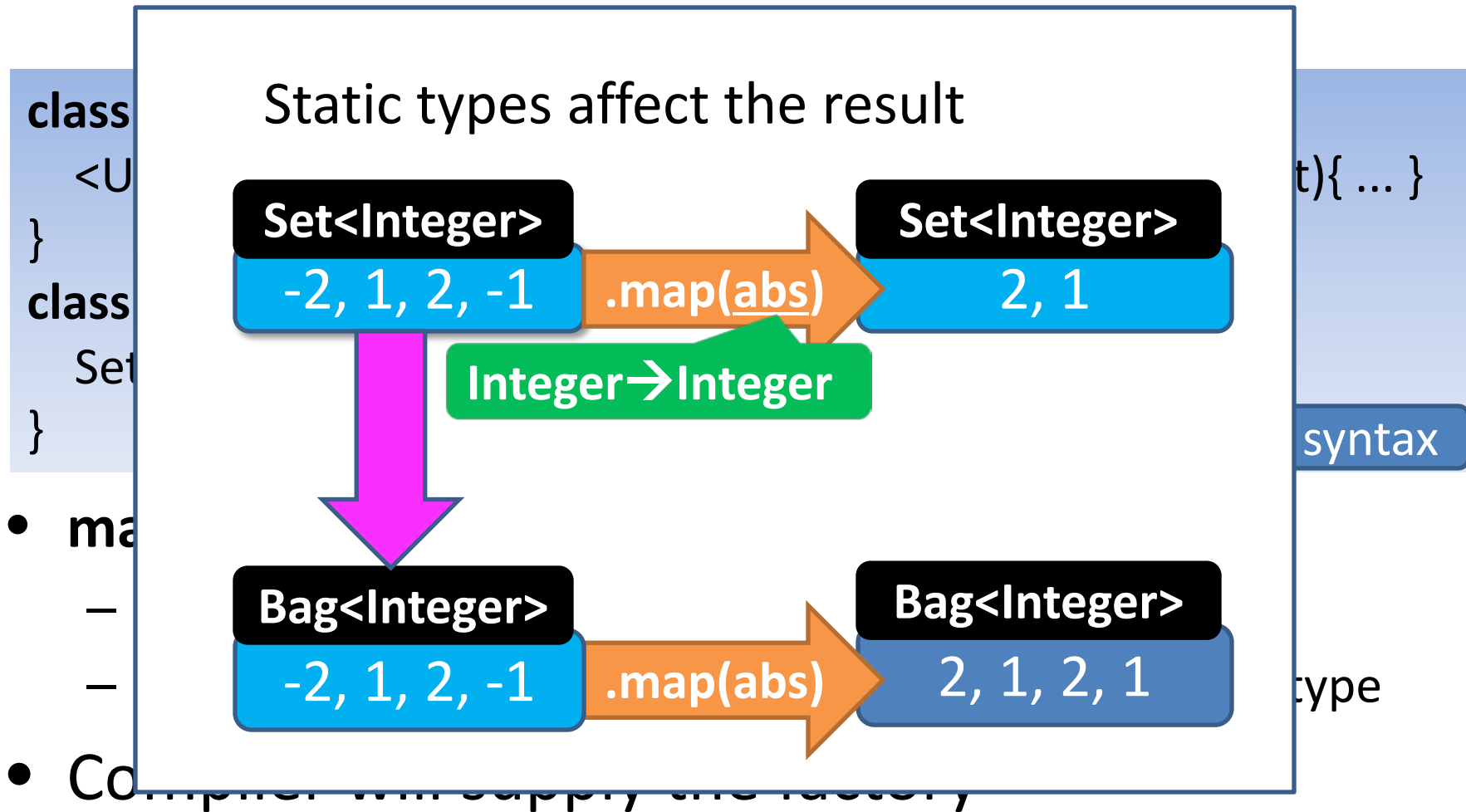
```
class Bag<Bound<_>, T extends Bound<T>> {  
  type Self<X extends Bound<X>> extends Bag<Bound,X>  
}
```

Scala in Java-like syntax

```
class Bag<Bound;T extends Bound> {  
}
```

Our solution

Scala 2.8.0 β1 (as of Feb., 2010)



Conclusion

- Self Type Constructors
 - for the interface of a generic class that refers to itself recursively but different type instantiations
 - Useful for **map()**, **flatMap()**, and so on
- Idea looks simple but more complicated than expected