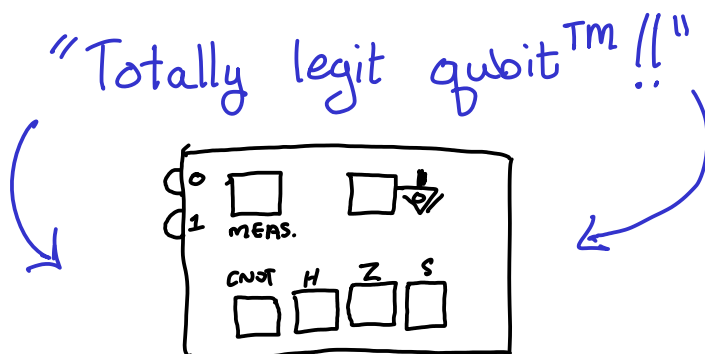
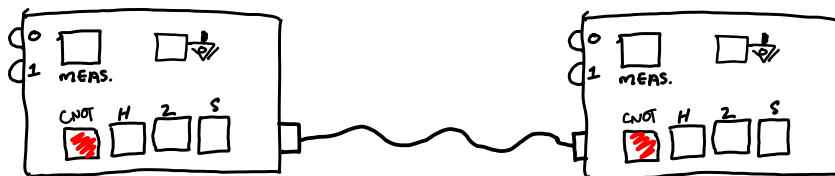


Chapter 11: Quantum Foundations

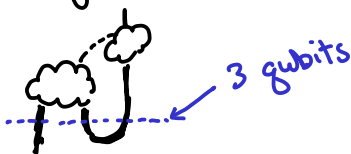
* Suppose I have a box that looks like this, which I bought for \$10,000:



* ... actually I bought 3 of them (for \$30,000!)

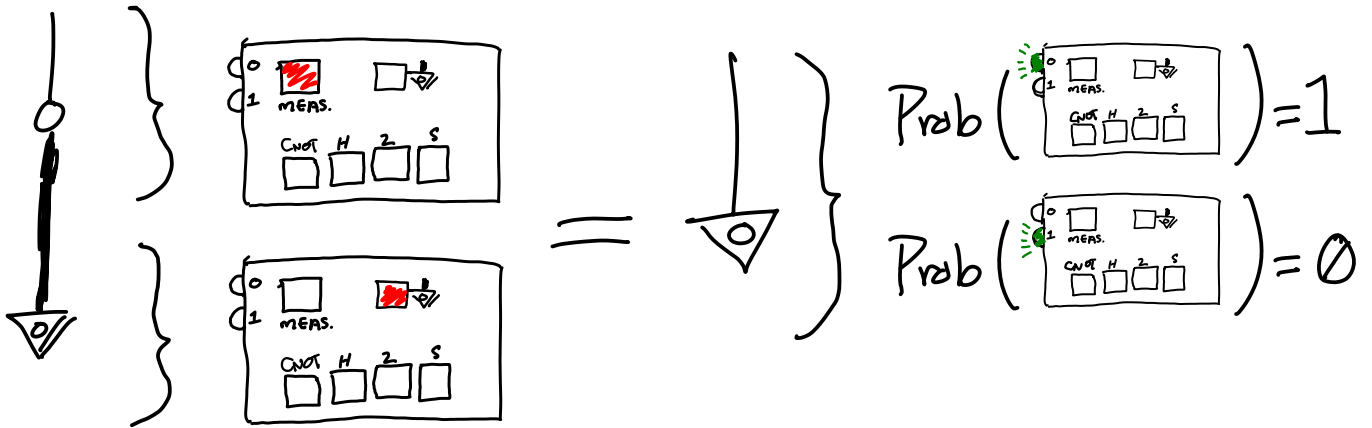


So I can do quantum teleportation:

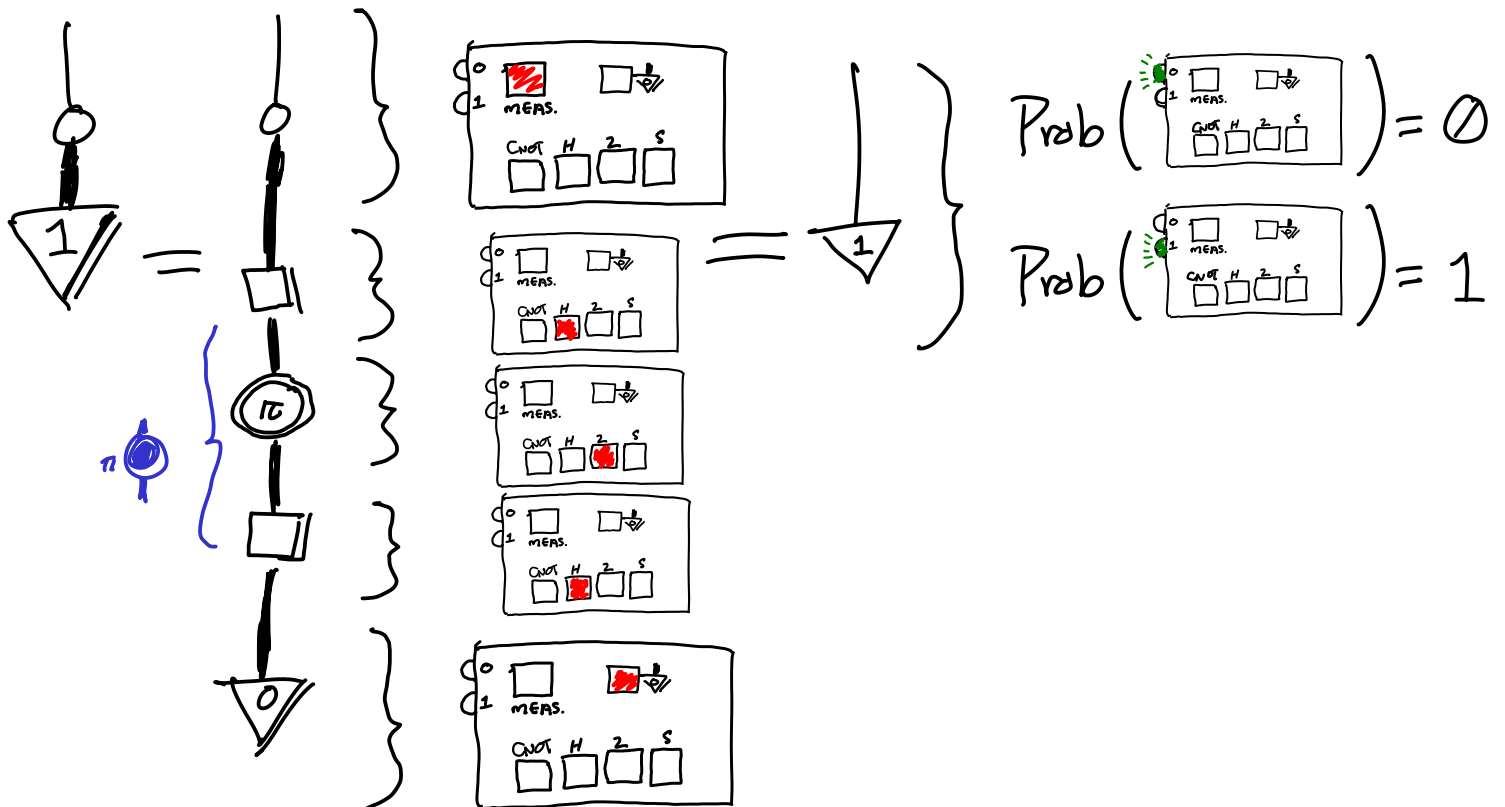


Q: Did I get ripped off?

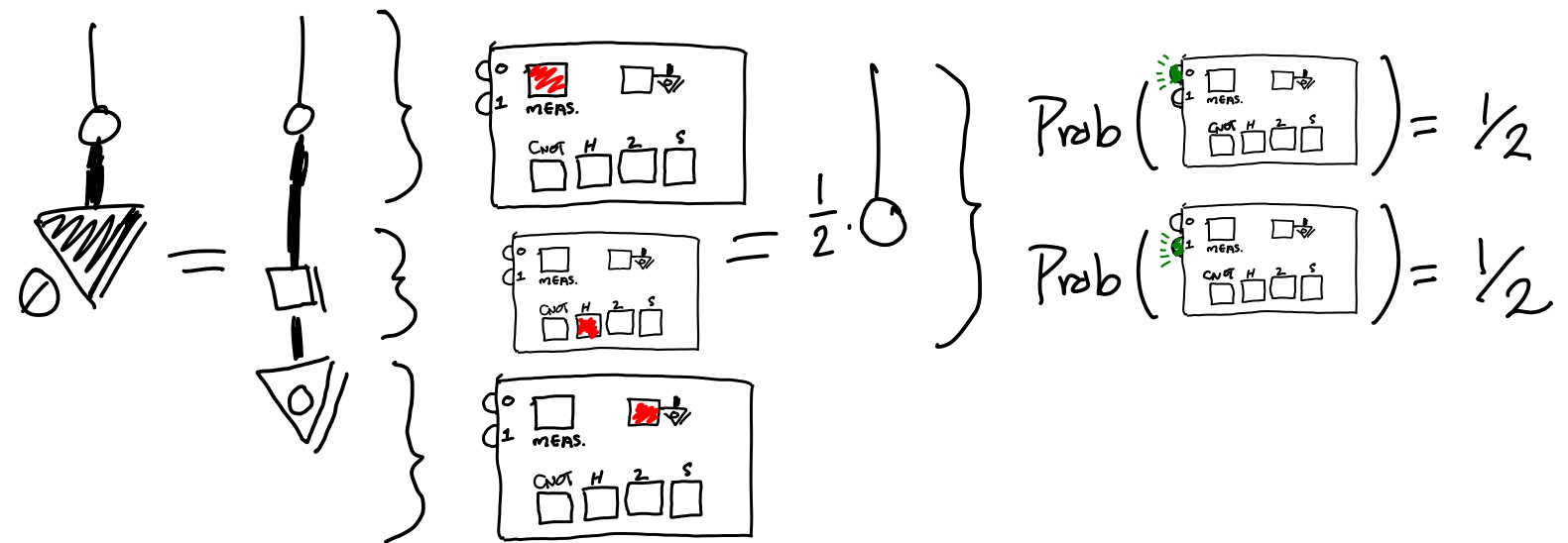
Test #1 ✓



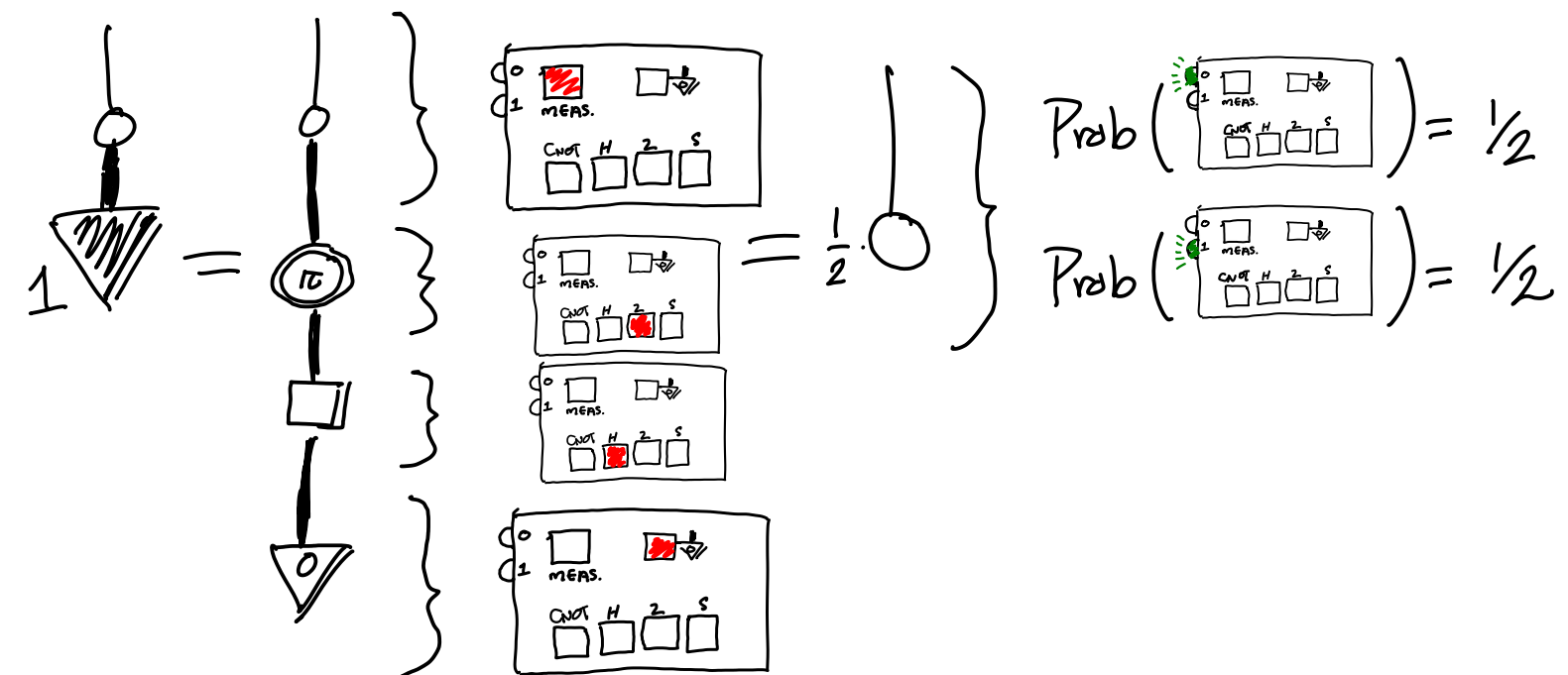
Test #2 ✓



Test #3 ✓



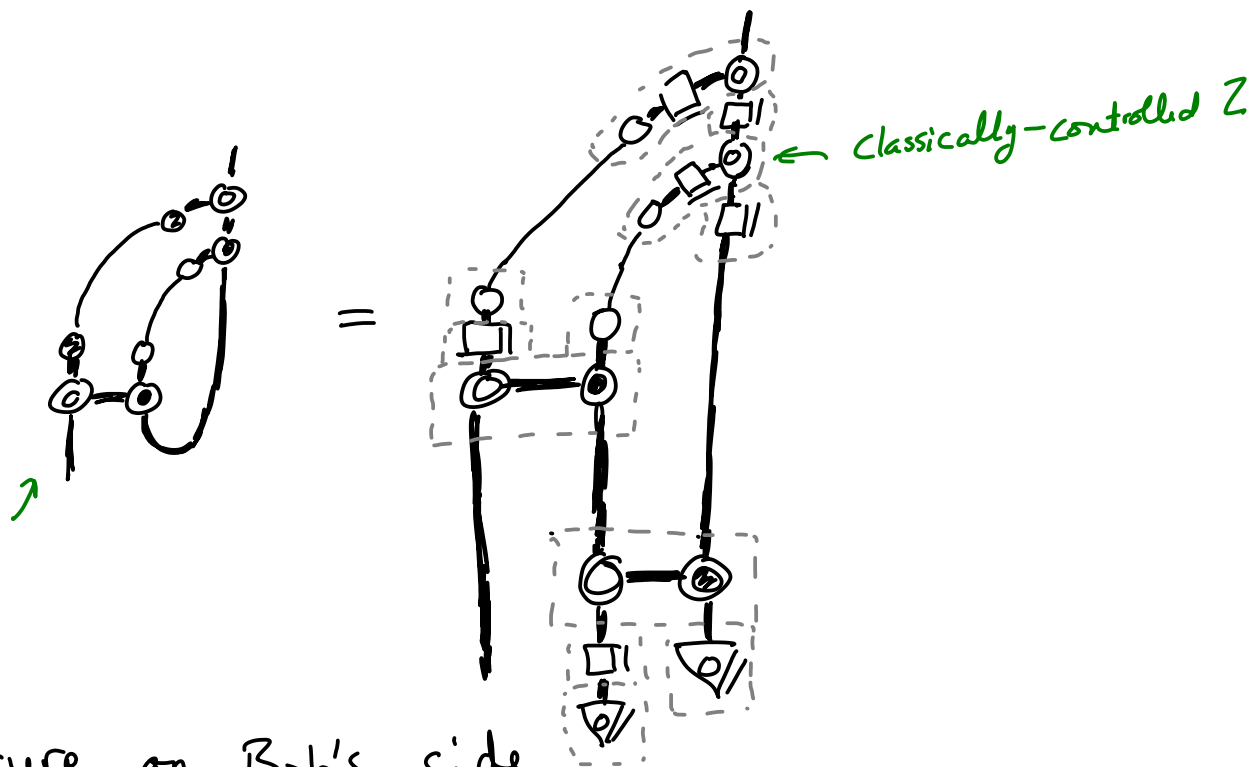
Test #4 ✓



Test #5

1. Prepare $\left\{ \frac{1}{\sqrt{2}} \begin{pmatrix} 1 \\ 1 \end{pmatrix}, \frac{1}{\sqrt{2}} \begin{pmatrix} 1 \\ -1 \end{pmatrix}, \frac{1}{\sqrt{2}} \begin{pmatrix} 1 \\ 0 \end{pmatrix}, \frac{1}{\sqrt{2}} \begin{pmatrix} 1 \\ 1 \end{pmatrix} \right\}$

2. Teleport to Bob:



3. Measure on Bob's side.



\Rightarrow still looks quantum!

Q: Did I get ripped off?

The trick: use 2 classical bits: $\tilde{S} := \begin{array}{|c|c|} \hline |c\rangle & |c\rangle \\ \hline \end{array}$
 "Spekbit" "bit"

- R. Spekkens. "In defense of an epistemic view on quantum states: a toy theory."

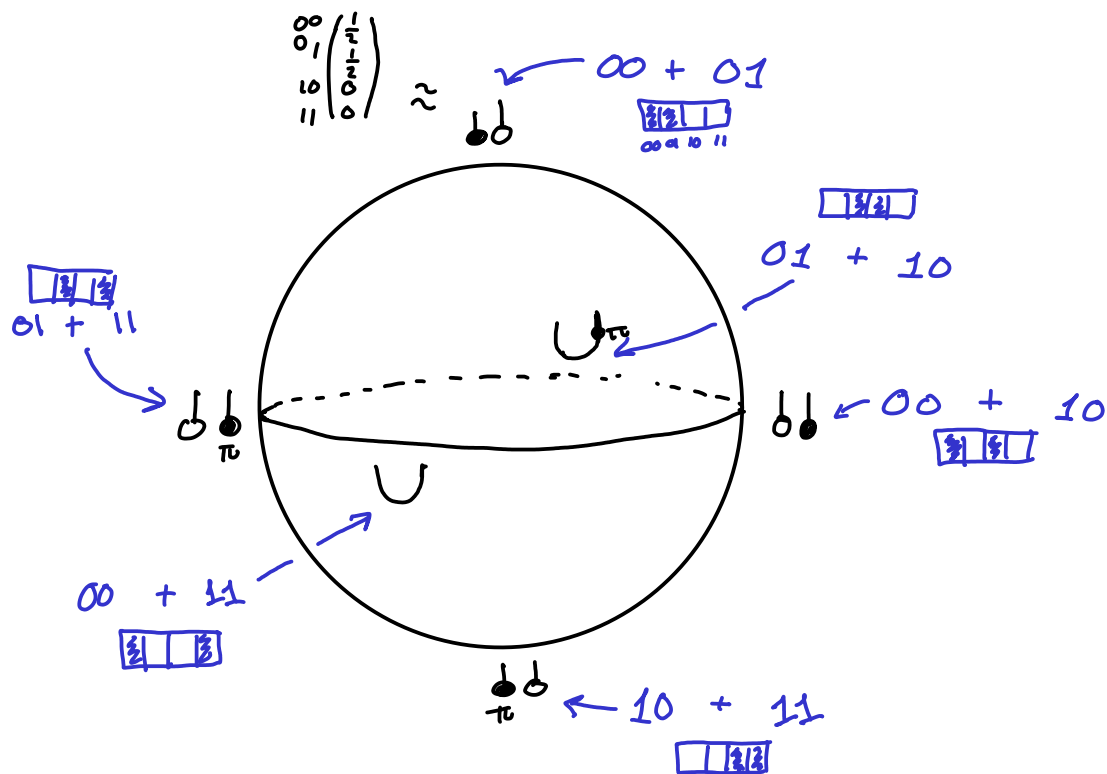
DEF The process theory $\text{spek} \subseteq \text{classical maps}$ is generated by:

* "spek spiders"  :=  (← nb. this is not a quantum map)

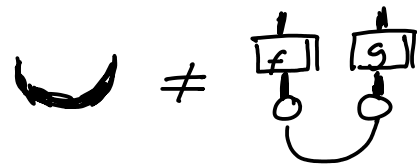
* all permutations on $\mathbb{B} \times \mathbb{B}$: $\langle "H" := X, "Z" := | \uparrow \uparrow \rangle, "S" := | \uparrow \downarrow \rangle \rangle$
   

* "encoding" & "measurement"  := $\left\{ \begin{array}{l} 0 \\ 1 \end{array} \right.$  := $\left\{ \begin{array}{l} 0 \\ 1 \end{array} \right.$

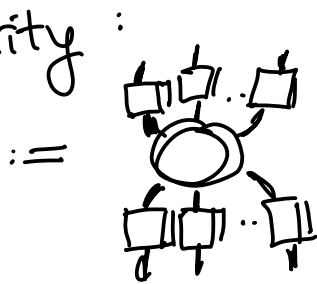
States for a single system \rightsquigarrow The Bloch Sphere:

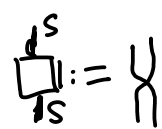


Spek is classical by design, but it has:

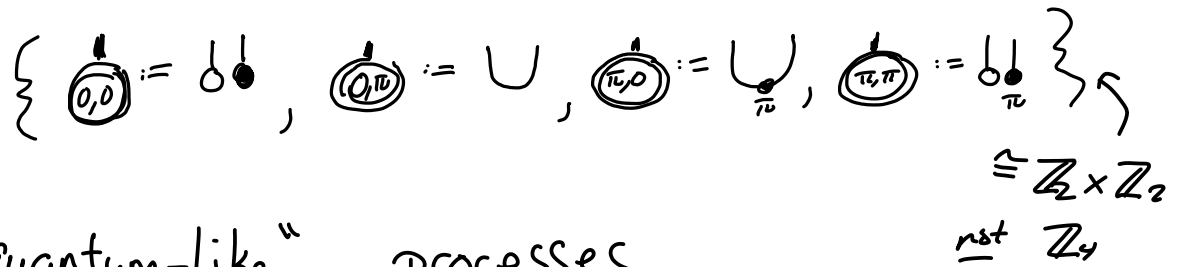
* entanglement: 

(strong)
* Complementarity:

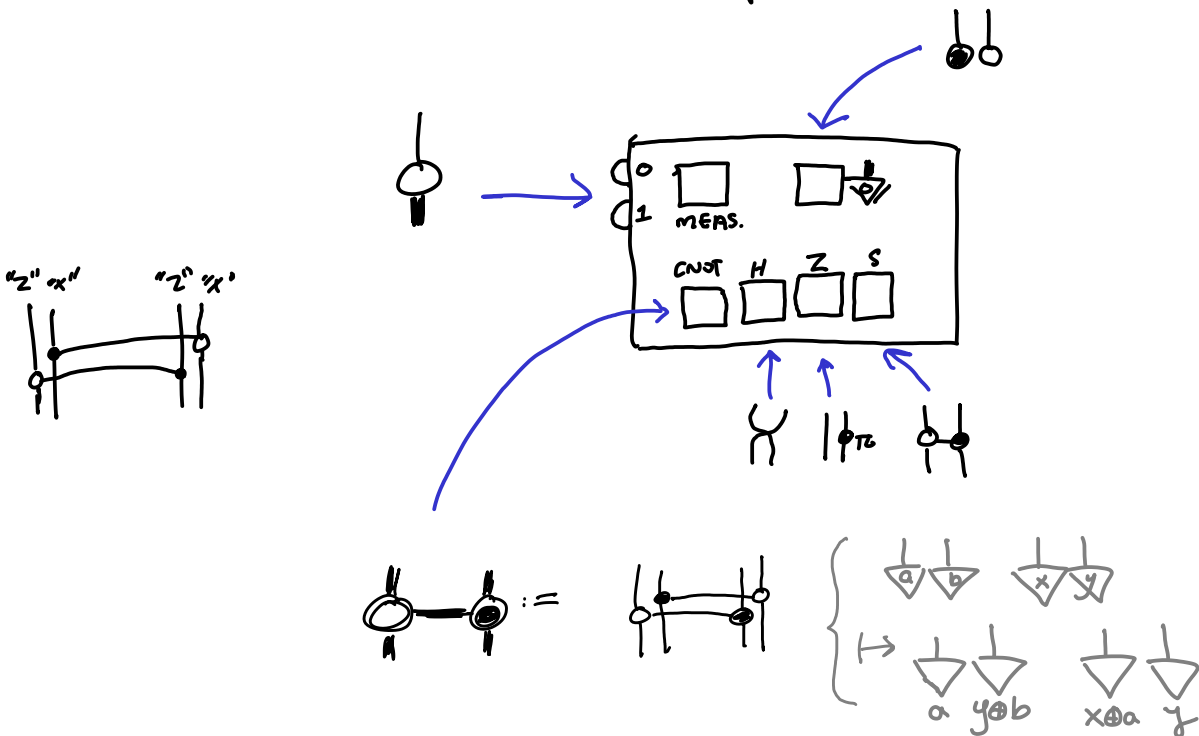


"Hadamard"
where 

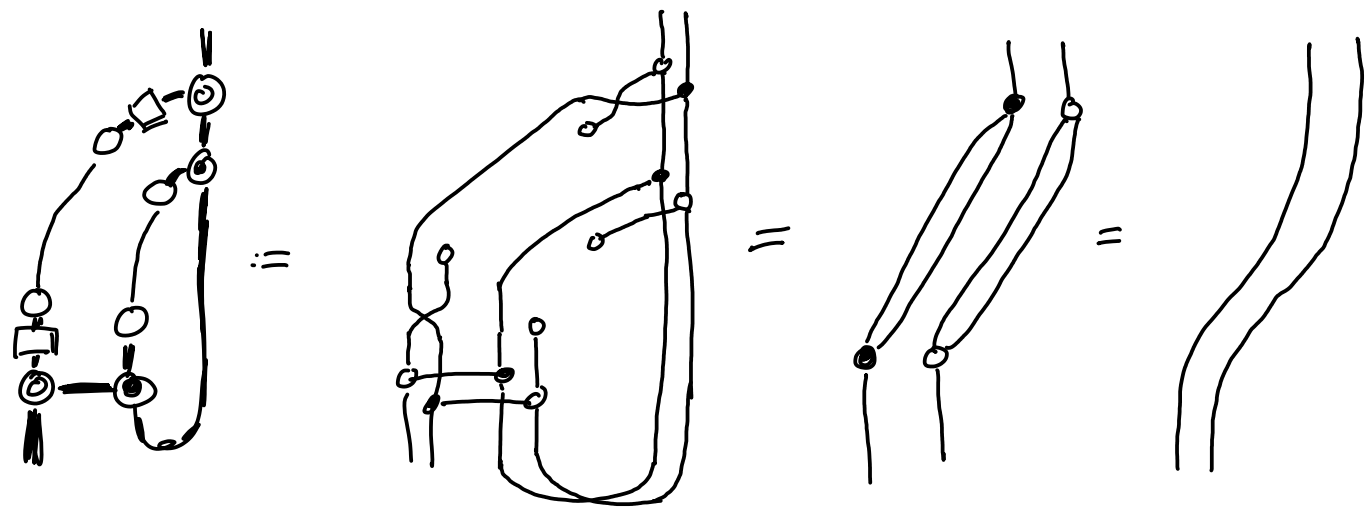
* phase groups



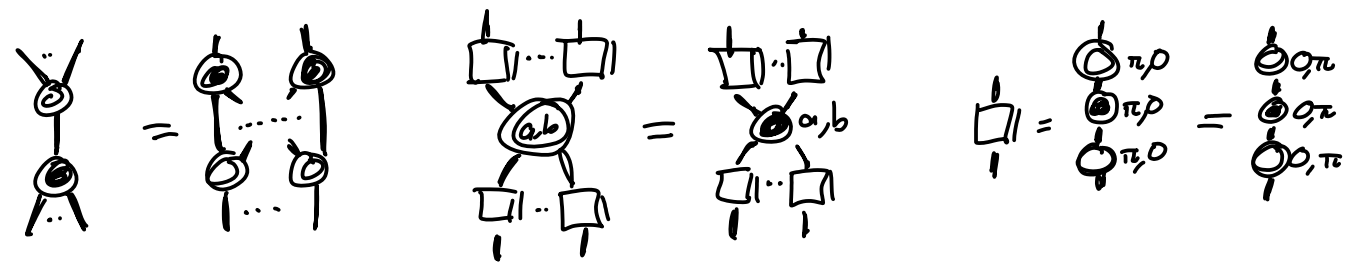
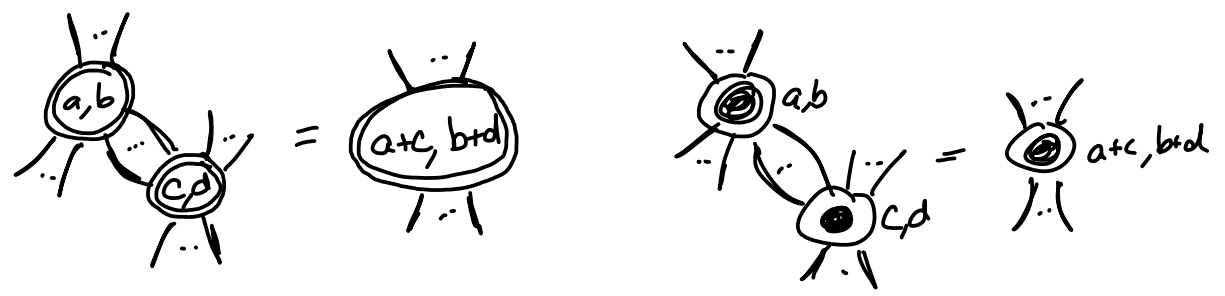
* "quantum-like" processes



* teleportation:



* ... and a complete "spek-ZX" calculus:



clifford maps \subseteq quantum maps

generated by:

* a family of spiders  \hat{c}^2

* all rotations of the Bloch sphere preserving the 6 states $\{ \text{circle with } 0, \text{circle with } \pi, \text{circle with } \pi/2, \text{circle with } 3\pi/2, \text{circle with } \pi/2 = \text{circle with } -\pi/2, \text{circle with } -\pi/2 = \text{circle with } \pi/2 \}$.

spek \subseteq classical maps (probabilistic version)

OR

spek' \subseteq relations (possibilistic version, in PQP)

generated by:

* a family of spiders  \tilde{s}

* all transformations of the 6 spek sphere states $\{ \text{circle with } 0, \text{circle with } \pi, \text{circle with } \pi/2, \text{circle with } 3\pi/2, \text{circle with } \pi/2 = \text{circle with } -\pi/2, \text{circle with } -\pi/2 = \text{circle with } \pi/2 \}$ coming from a permutation

Q: What's the difference?

A: The phase group:

$$\text{Phase group}(\text{torus}^{\hat{c}^2}) \cong \mathbb{Z}_4 \quad \text{Phase gp.}(\text{torus}^{\tilde{s}}) \cong \mathbb{Z}_2 \times \mathbb{Z}_2$$

clifford maps \downarrow $\frac{\pi}{2}$ spek $\begin{matrix} \circlearrowleft \pi \\ \circlearrowright \pi \end{matrix}$

Q: Is it a big deal?

A: Yes! \mathbb{Z}_4 can be used to prove quantum nonlocality!

The GHZ/Mermin Argument 11.1.2

